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(54) **SYSTEM AND METHOD OF DETERMINING DEBLOCKING CONTROL FLAG OF SCALABLE VIDEO SYSTEM FOR INDICATING PRESENTATION OF DEBLOCKING PARAMETERS FOR MULTIPLE LAYERS**

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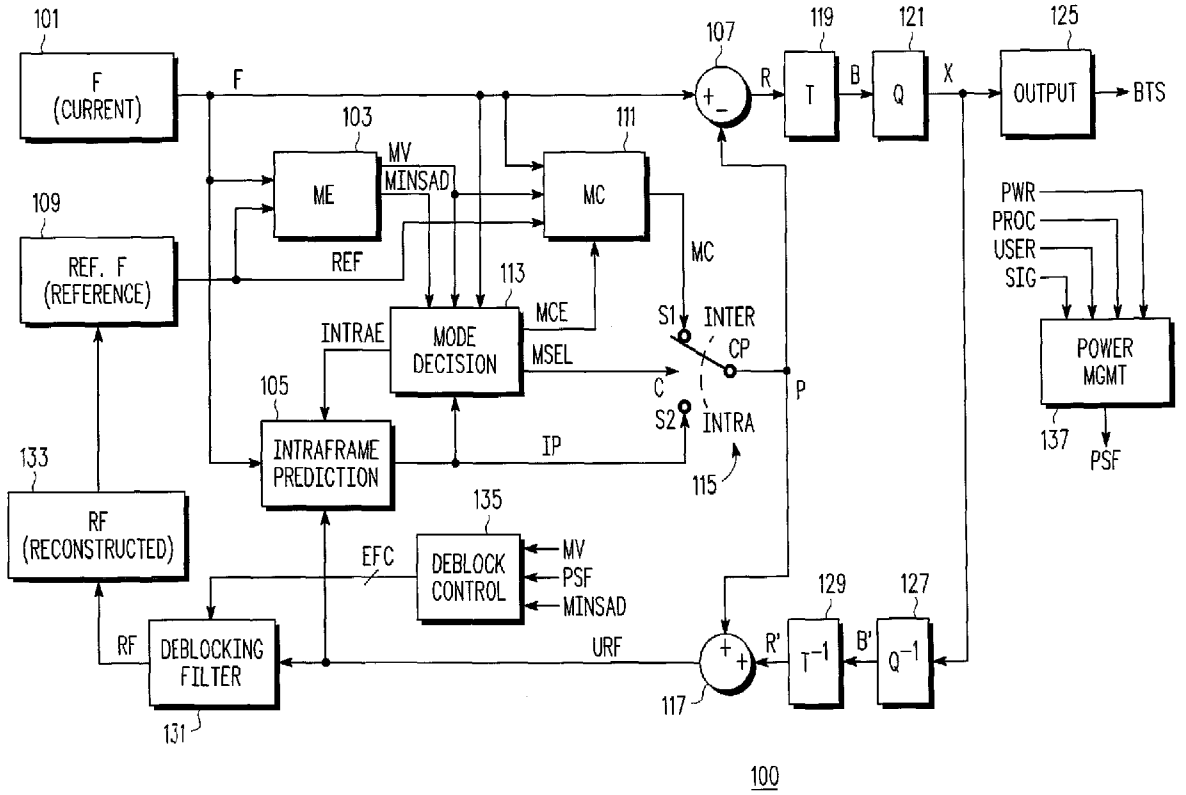
(57) **ABSTRACT**

A method of generating a video sequence including setting a state of a deblocking control flag in a frame header of a frame to indicate that a deblocking parameter is presented for some but not all layers. A method of processing a received video sequence including determining a state of a deblocking control flag of a frame header and retrieving a deblocking parameter for some but not all layers. A scalable video system including a deblocking control circuit which sets a state of a deblocking control flag in a frame header to indicate that a deblocking parameter is presented for some but not all layers. A scalable video system including a deblocking control circuit which determines the state of a deblocking control flag in a frame header of a received video sequence and which retrieves a deblocking parameter for some but not all layers of the frame.



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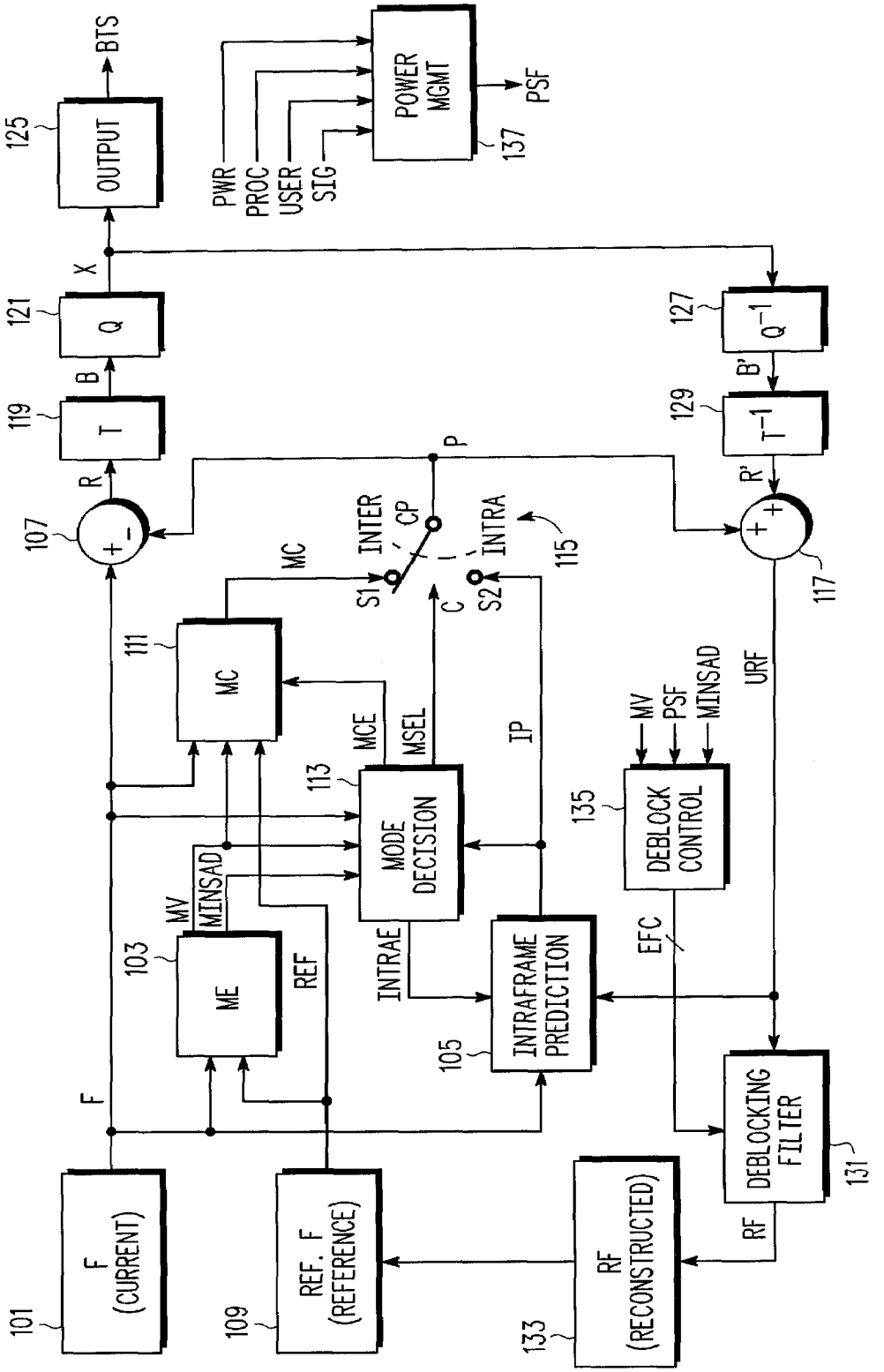

101
F (CURRENT)
109
REF. F (REFERENCE)
133
RF (RECONSTRUCTED)
131
DEBLOCKING FILTER
105
INTRAFRAME PREDICTION
103
ME
111
MC
113
MODE DECISION
135
DEBLOCK CONTROL
107
117
115
INTER
INTRA
S1
S2
CP
121
Q
119
T
127
Q⁻¹
129
T⁻¹
125
OUTPUT
BTS
137
POWER MGMT
PSF
PWR
PROC
USER
SIG
MV
MINSAD
REF
MC
MCE
MSEL
IP
INTRAE
EFC
URF
MV
PSF
MINSAD
RF
F
X
B
B'
R
R'
P
C
100

FIG. 1

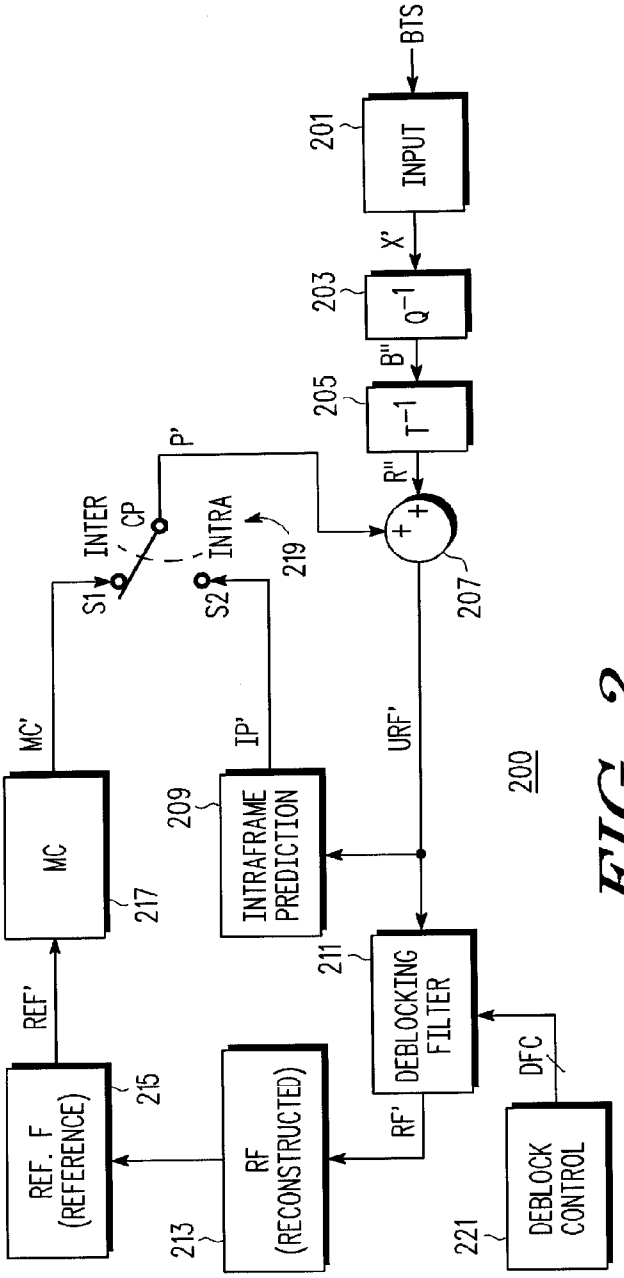

BTS
201
INPUT
X'
203
Q^{-1}
B"
205
T^{-1}
R"
207
P'
INTER
CP
INTRA
S1
S2
219
MC'
MC
217
IP'
209
INTRAFRAME PREDICTION
URF'
211
DEBLOCKING FILTER
DFC
221
DEBLOCK CONTROL
REF'
REF. F (REFERENCE)
215
RF'
RF (RECONSTRUCTED)
213
200

FIG. 2

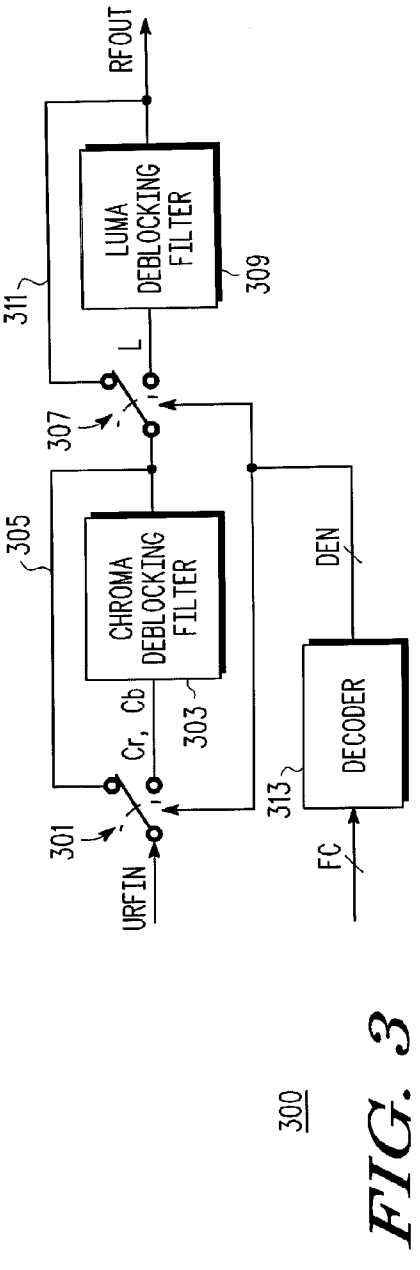
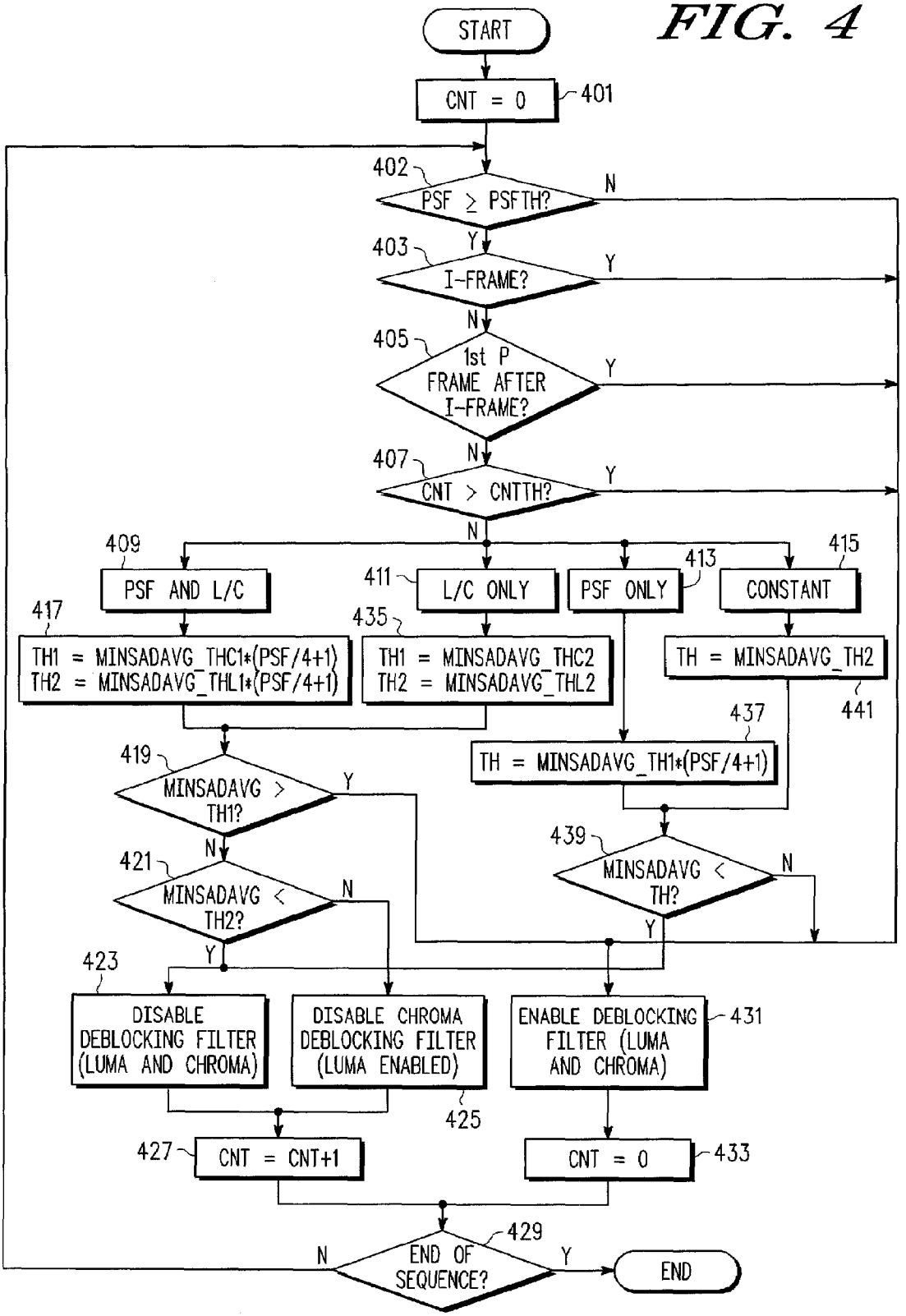

RFOUT
311
LUMA DEBLOCKING FILTER
309
L
307
305
CHROMA DEBLOCKING FILTER
Cr, Cb
303
DEN
301
URFIN
313
DECODER
FC
300

FIG. 3

FIG. 4


START
CNT = 0
401
402
PSF ≥ PSFTH?
N
Y
403
I-FRAME?
Y
N
405
1st P FRAME AFTER I-FRAME?
Y
N
407
CNT > CNTTH?
Y
N
409
PSF AND L/C
411
L/C ONLY
413
PSF ONLY
415
CONSTANT
417
TH1 = MINSADAVG_THC1*(PSF/4+1)
TH2 = MINSADAVG_THL1*(PSF/4+1)
435
TH1 = MINSADAVG_THC2
TH2 = MINSADAVG_THL2
TH = MINSADAVG_TH2
441
437
TH = MINSADAVG_TH1*(PSF/4+1)
419
MINSADAVG > TH1?
Y
N
421
MINSADAVG < TH2?
N
Y
439
MINSADAVG < TH?
N
Y
423
DISABLE DEBLOCKING FILTER (LUMA AND CHROMA)
DISABLE CHROMA DEBLOCKING FILTER (LUMA ENABLED)
425
ENABLE DEBLOCKING FILTER (LUMA AND CHROMA)
431
427
CNT = CNT+1
CNT = 0
433
429
END OF SEQUENCE?
N
Y
END

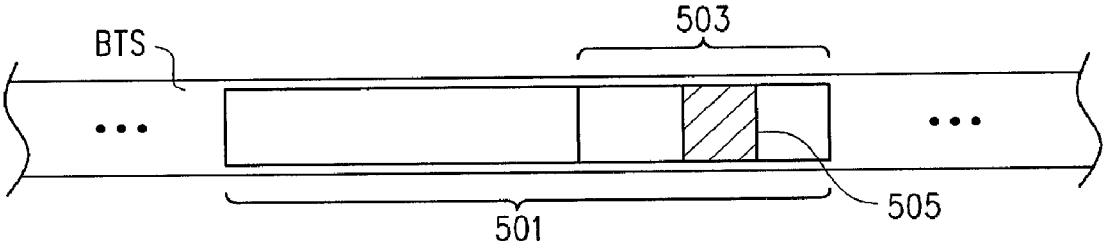

BTS
503
505
501

FIG. 5

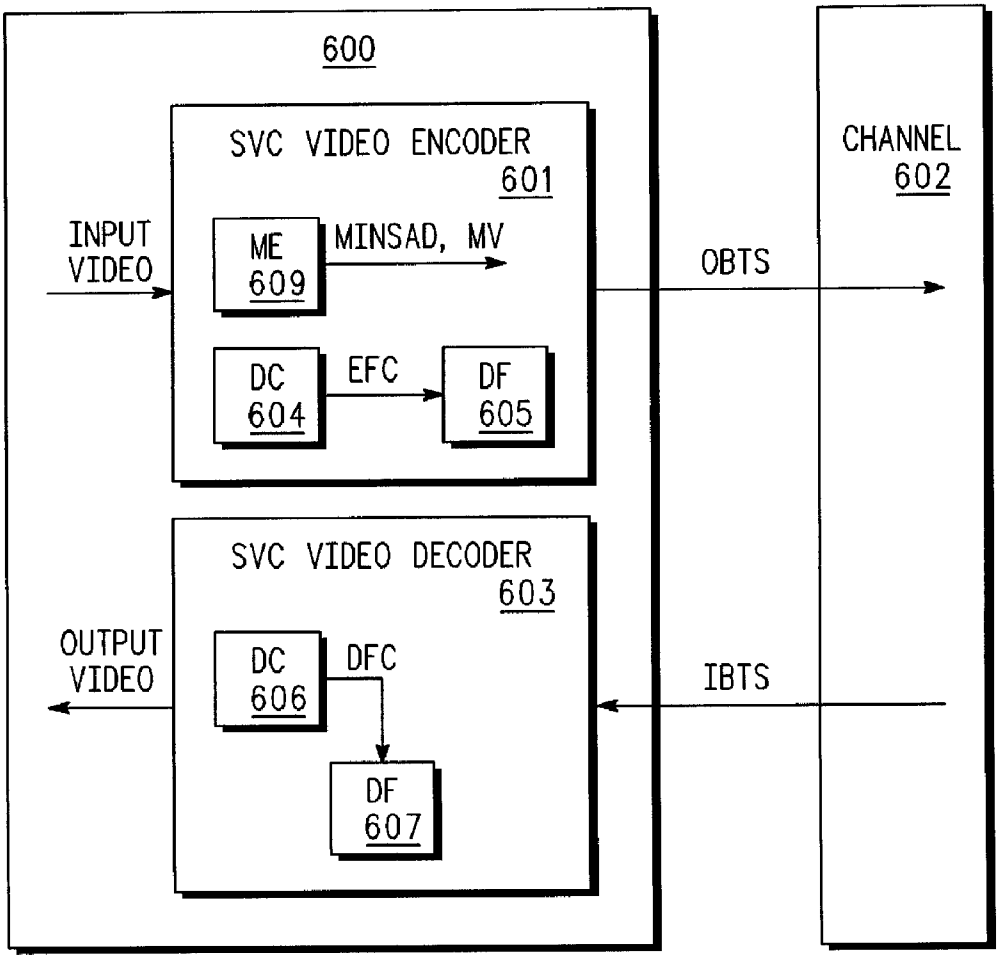

600
SVC VIDEO ENCODER
601
INPUT VIDEO
ME 609
MINSAD, MV
DC 604
EFC
DF 605
OBTS
CHANNEL 602
SVC VIDEO DECODER
603
OUTPUT VIDEO
DC 606
DFC
DF 607
IBTS

FIG. 6

FIG. 7

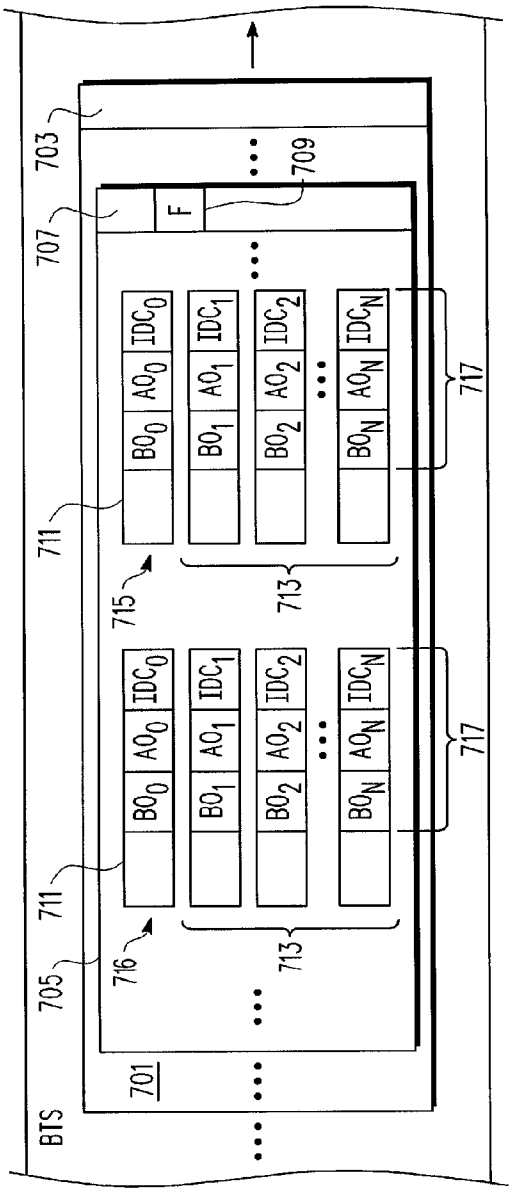

BTS
701
703
705
707
709
711
713
715
716
717
F
BO_0 AO_0 IDC_0
BO_1 AO_1 IDC_1
BO_2 AO_2 IDC_2
BO_N AO_N IDC_N

FIG. 8

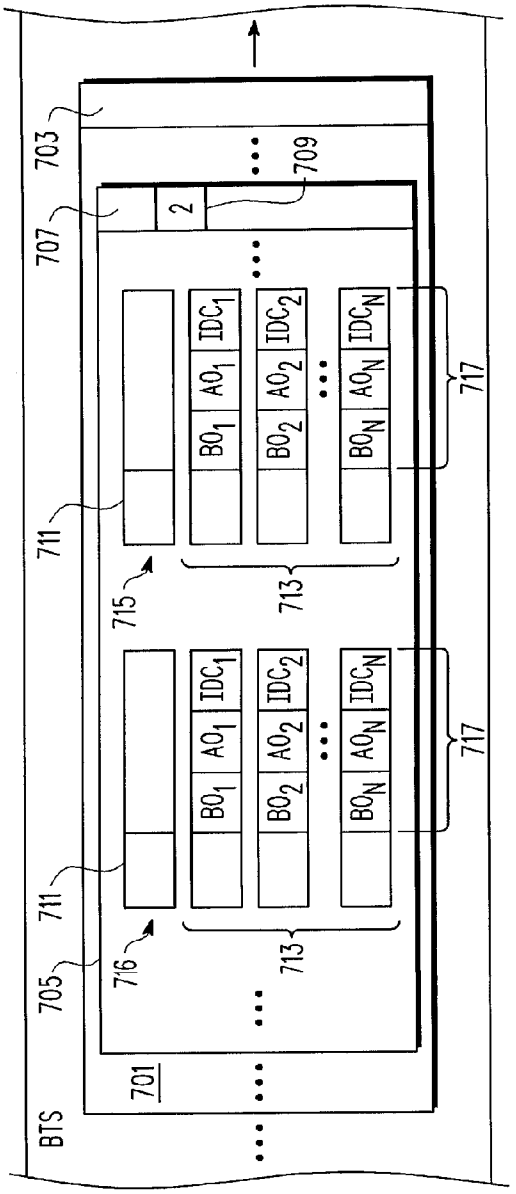

BTS
701
703
705
707
709
711
713
715
716
717
2
BO_1 AO_1 IDC_1
BO_2 AO_2 IDC_2
BO_N AO_N IDC_N

FIG. 9

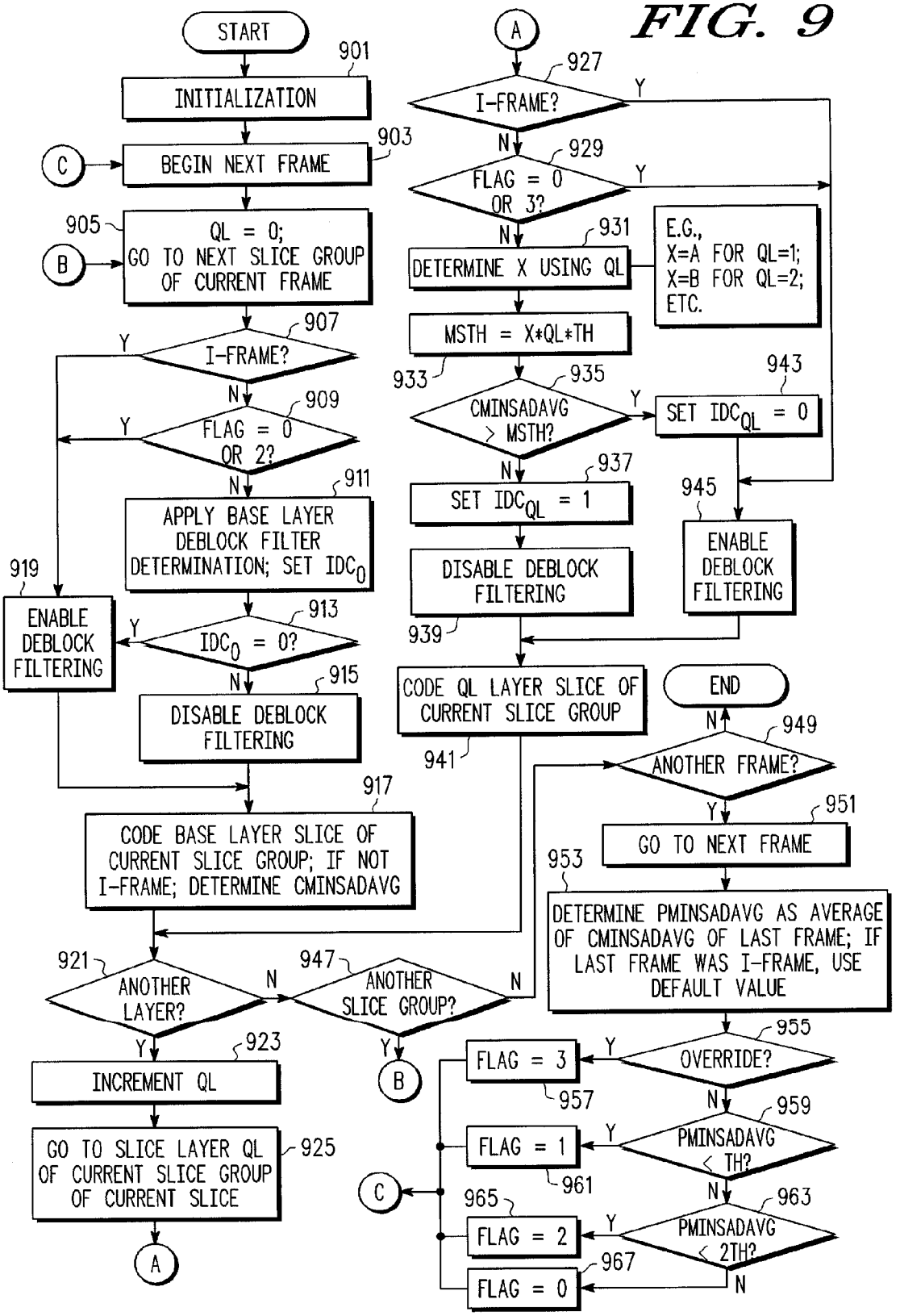
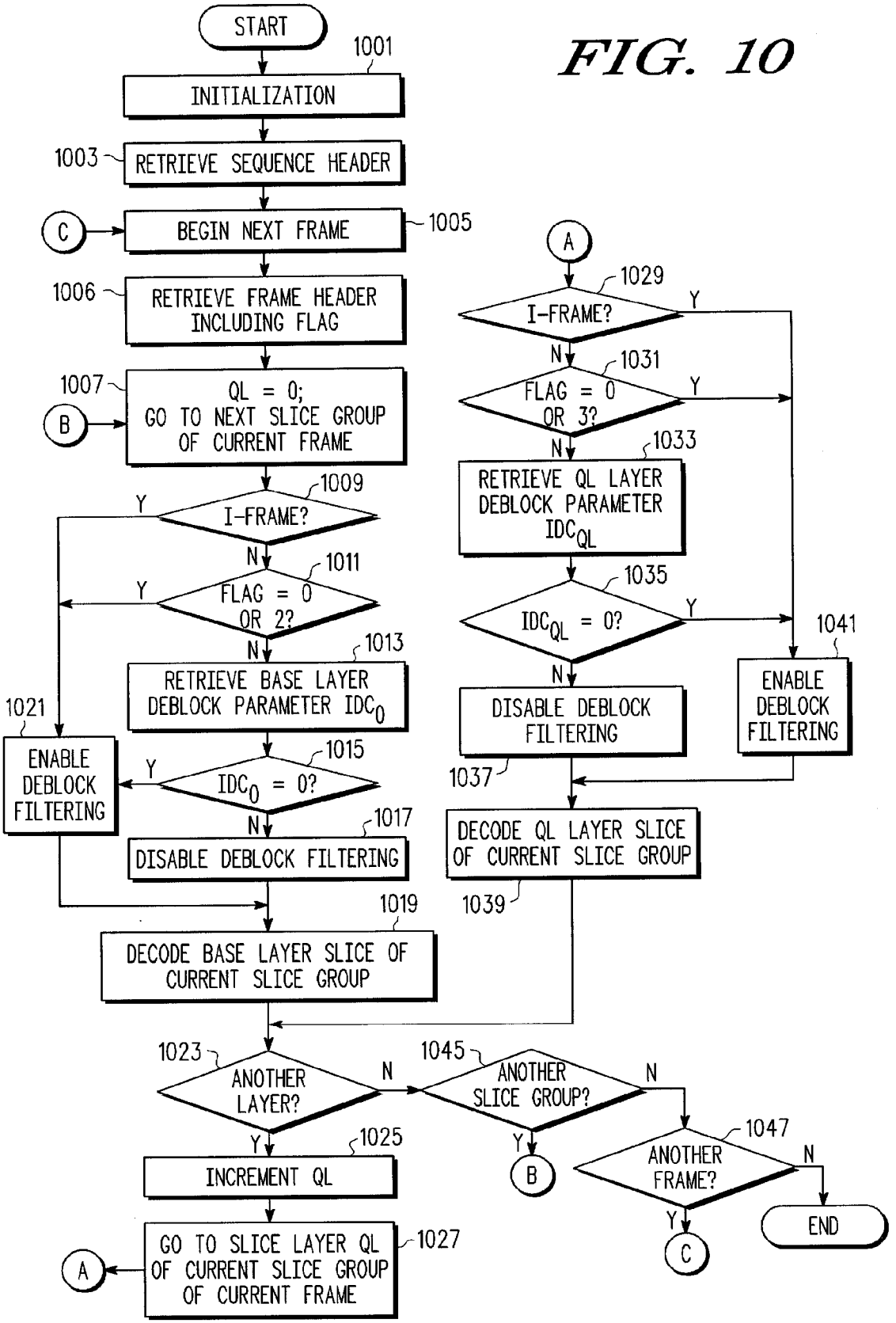

START
INITIALIZATION
901
BEGIN NEXT FRAME
903
QL = 0;
GO TO NEXT SLICE GROUP
OF CURRENT FRAME
905
I-FRAME?
907
FLAG = 0
OR 2?
909
APPLY BASE LAYER
DEBLOCK FILTER
DETERMINATION; SET IDC0
911
IDC0 = 0?
913
DISABLE DEBLOCK
FILTERING
915
ENABLE
DEBLOCK
FILTERING
919
CODE BASE LAYER SLICE OF
CURRENT SLICE GROUP; IF NOT
I-FRAME; DETERMINE CMINSADAVG
917
ANOTHER
LAYER?
921
INCREMENT QL
923
GO TO SLICE LAYER QL
OF CURRENT SLICE GROUP
OF CURRENT SLICE
925
A
B
C
I-FRAME?
927
FLAG = 0
OR 3?
929
DETERMINE X USING QL
931
E.G.,
X=A FOR QL=1;
X=B FOR QL=2;
ETC.
MSTH = X*QL*TH
933
CMINSADAVG
> MSTH?
935
SET IDCQL = 1
937
DISABLE DEBLOCK
FILTERING
939
SET IDCQL = 0
943
ENABLE
DEBLOCK
FILTERING
945
CODE QL LAYER SLICE OF
CURRENT SLICE GROUP
941
ANOTHER
SLICE GROUP?
947
END
ANOTHER FRAME?
949
GO TO NEXT FRAME
951
DETERMINE PMINSADAVG AS AVERAGE
OF CMINSADAVG OF LAST FRAME; IF
LAST FRAME WAS I-FRAME, USE
DEFAULT VALUE
953
OVERRIDE?
955
FLAG = 3
957
PMINSADAVG
< TH?
959
FLAG = 1
961
PMINSADAVG
< 2TH?
963
FLAG = 2
965
FLAG = 0
967

FIG. 10


START
1001
INITIALIZATION
1003
RETRIEVE SEQUENCE HEADER
C
BEGIN NEXT FRAME
1005
1006
RETRIEVE FRAME HEADER INCLUDING FLAG
1007
B
QL = 0; GO TO NEXT SLICE GROUP OF CURRENT FRAME
1009
I-FRAME?
Y
N
1011
FLAG = 0 OR 2?
Y
N
1013
RETRIEVE BASE LAYER DEBLOCK PARAMETER IDC0
1015
IDC0 = 0?
Y
N
1017
DISABLE DEBLOCK FILTERING
1021
ENABLE DEBLOCK FILTERING
1019
DECODE BASE LAYER SLICE OF CURRENT SLICE GROUP
A
1029
I-FRAME?
Y
N
1031
FLAG = 0 OR 3?
Y
N
1033
RETRIEVE QL LAYER DEBLOCK PARAMETER IDCQL
1035
IDCQL = 0?
Y
N
1041
ENABLE DEBLOCK FILTERING
DISABLE DEBLOCK FILTERING
1037
DECODE QL LAYER SLICE OF CURRENT SLICE GROUP
1039
1023
ANOTHER LAYER?
N
Y
1025
INCREMENT QL
A
GO TO SLICE LAYER QL OF CURRENT SLICE GROUP OF CURRENT FRAME
1027
1045
ANOTHER SLICE GROUP?
N
Y
B
1047
ANOTHER FRAME?
N
Y
C
END

SYSTEM AND METHOD OF DETERMINING DEBLOCKING CONTROL FLAG OF SCALABLE VIDEO SYSTEM FOR INDICATING PRESENTATION OF DEBLOCKING PARAMETERS FOR MULTIPLE LAYERS

BACKGROUND OF THE INVENTION

[0001] 1. Field of the Invention

[0002] The present invention relates in general to video information processing, and more specifically to a system and method of determining a deblocking control flag of scalable video system for indicating presentation of deblocking parameters for multiple layers for reducing bits in the bitstream.

[0003] 2. Description of the Related Art

[0004] The Advanced Video Coding (AVC) standard, Part 10 of MPEG4 (Motion Picture Experts Group), otherwise known as H.264, includes advanced compression techniques that were developed to enable transmission of video signals at a lower bit rate or storage of video signals using less storage space. The newer standard outperforms video compression techniques of prior standards in order to support higher quality streaming video at lower bit-rates and to enable internet-based video and wireless applications and the like. The standard does not define the CODEC (encoder/decoder pair) but instead defines the syntax of the encoded video bitstream along with a method of decoding the bitstream. Each video frame is subdivided and encoded at the macroblock (MB) level, where each MB is a 16×16 block of pixels. Each MB is encoded in 'intraframe' mode in which a prediction MB is formed based on reconstructed MBs in the current frame, or 'interframe' mode in which a prediction MB is formed based on the MBs of the reference frames. The intraframe coding mode applies spatial information within the current frame in which the prediction MB is formed from samples in the current frame that have previously encoded, decoded and reconstructed. The interframe coding mode utilizes temporal information from previous and/or future reference frames to estimate motion to form the prediction MB. The video information is typically processed and transmitted in slices, in which each video slice incorporates one or more macroblocks.

[0005] Scalable Video Coding (SVC) is an extension of the H.264 standard which addresses coding schemes for reliably delivery of video to diverse clients over heterogeneous networks using available system resources, particularly in scenarios where the downstream client capabilities, system resources, and network conditions are not known in advance, or dynamically changing from time to time. SVC provides multiple levels or layers of scalability including temporal scalability, spatial scalability, complexity scalability and quality scalability. Temporal scalability generally refers to the number of frames per second (fps) of the video stream, such as 7.5 fps, 15 fps, 30 fps, etc. Spatial scalability refers to the resolution of each frame, such as common interface format (CIF) with 352 by 288 pixels per frame, or quarter CIF (QCIF) with 176 by 144 pixels per frame, although other spatial resolutions are contemplated, such as 4CIF, QVGA, VGA, SVGA, D1, HDTV, etc. Complexity scalability generally refers to the various computational capabilities and processing power of the devices processing the video information. Quality scalability generally refers to the visual quality layers of the coded video by using different bitrates. Objectively, visual quality is measured with a peak signal-to-noise (PSNR) metric defining the relative quality of a reconstructed image compared with an original image.

[0006] A deblocking filter is a formative part of the H.264 standard and SVC extension, and an informative part (as a post processing block) of the earlier H.263 standard and MPEG4-Part2. The deblocking filter performs both luma and chroma filtering as known by those of ordinary skill in the art. The deblocking filter is used either as an in-loop filter as part of the standard (e.g., H.264/AVC), or as a post-processor for video decoder (e.g., H.263, MPEG4-part2, MPEG-2, etc.). The deblocking filter enhances the decoded picture quality and increases the encoding efficiency by removing the block effects in the boundary of each 4×4, 8×8, and/or 16×16 block. The deblocking filter, however, also consumes a significant amount of power and processing cycles. Generally speaking, the entire deblocking filter (both luma and chroma) consumes approximately 8% of the computations at the encoder and approximately 35% at the decoder for H.264/AVC. Disabling the entire deblocking filter, therefore, provides a significant reduction of power and processing complexity, especially in the decoder. A conventional configuration according to H.264/AVC includes the ability to turn on and off the entire deblocking filter (including both luma and chroma deblock filtering). Disabling the entire deblocking filter, however, potentially causes degradation of both objective PSNR and subjective visual quality especially for video information having a relatively high level of motion. In most conventional configurations, therefore, the ability to completely disable the deblocking filter has not been used.

[0007] The bitstream carrying the video sequence generated and transmitted by an SVC video encoder is organized into multiple frames in which each frame includes multiple slices. Each frame header includes a frame header and the slices of the frame include base layer slices and enhanced layer slices, where each slice includes a slice header. The frame header includes a deblocking control flag indicating whether deblocking parameters are presented within the slice headers of the base layer slices and the enhanced layer slices. The deblocking parameters determine whether deblock filtering is enabled or disabled and additional deblocking settings when enabled. A deblocking enable/disable parameter is set to "0" to enable deblock filtering and to "1" to disable deblock filtering.

[0008] In conventional SVC configurations, the deblocking control flag is limited to the values "0" and "1", in which "0" indicates that deblocking parameters are not presented for any layers and "1" in which deblocking parameters are presented for all layers. If the deblocking control flag is "1", then deblock filtering may be disabled for the base layer (by setting the deblocking enable/disable parameter for the base layer to "1") or may be disabled for the enhanced layers to reduce processing cycles and/or power consumption. If deblock filtering is not needed for the base layer but is needed for the enhanced layer or if needed at the base layer but not the enhanced layers, then the deblocking control flag must be set to "1" at the expense of additional bits in the bitstream. The additional bits for the deblocking parameters had to be presented even if deblocking is not to be disabled and could otherwise be set to the default value of "0". The deblocking control flag could be set to "0" to reduce the bits in the bitstream since the deblocking parameters are not presented in the slice headers, yet this is at the expense of additional

processing cycles and/or power consumption required for deblock filtering. The conventional syntax thus wastes bits in the bitstream.

[0009] It is desired to reduce the number of bits in the bitstream by allowing the encoder designer the option of not having to present deblocking parameters for either the base layer slices or the enhanced layer slices while disabling deblock filtering of at least one layer.

BRIEF DESCRIPTION OF THE DRAWINGS

[0010] The benefits, features, and advantages of the present invention will become better understood with regard to the following description, and accompanying drawings where:

[0011] FIG. **1** is a block diagram of a video encoder implemented according to an exemplary embodiment for generating and transmitting video information in a bitstream (BTS);

[0012] FIG. **2** is a block diagram of a video decoder implemented according to an exemplary embodiment for receiving and decoding video information incorporated into a bitstream BTS;

[0013] FIG. **3** is a simplified block diagram of a deblocking filter that may be used as either or both of the deblocking filters of the encoder of FIG. **1** and/or the decoder of FIG. **2**;

[0014] FIG. **4** is a flowchart diagram illustrating operation of the deblock control circuit of FIG. **1** implemented according to an exemplary embodiment for adaptively disabling deblock filtering based on content of the video information and also based on power savings considerations;

[0015] FIG. **5** is a block diagram depicting deblocking filter control information provided in the bitstream BTS output from the video encoder of FIG. **1** or provided to the video decoder of FIG. **2** according to an exemplary embodiment of a non-scalable configuration;

[0016] FIG. **6** is a simplified block diagram of an SVC video system implemented according to an exemplary embodiment including both an SVC video encoder and decoder;

[0017] FIG. **7** is a block diagram depicting deblocking filter control information provided in an output bitstream BTS from the SVC video encoder of FIG. **6** or provided in an input bitstream BTS to the video decoder of FIG. **6** according to an exemplary embodiment;

[0018] FIG. **8** is a block diagram depicting deblocking filter control information provided in the bitstream BTS substantially identical to that shown in FIG. **7** except illustrating a specific case of the deblocking filter control present flag;

[0019] FIG. **9** is a flowchart diagram illustrating exemplary operation of the SVC video encoder of FIG. **6** while encoding each slice layer of each slice group of each frame of a video sequence incorporated into the output bitstream OBTS, for determining and setting the state of the deblocking filter control present flag for each video frame, and for setting the IDC deblocking disable control parameter for each layer of each slice of each frame; and

[0020] FIG. **10** is a flowchart diagram illustrating exemplary operation of the SVC video decoder of FIG. **6** for decoding each slice layer of each slice group of each frame of a video sequence received from the input bitstream IBTS.

DETAILED DESCRIPTION

[0021] The following description is presented to enable one of ordinary skill in the art to make and use the present invention as provided within the context of a particular application and its requirements. Various modifications to the preferred embodiment will, however, be apparent to one skilled in the art, and the general principles defined herein may be applied to other embodiments. Therefore, the present invention is not intended to be limited to the particular embodiments shown and described herein, but is to be accorded the widest scope consistent with the principles and novel features herein disclosed.

[0022] The present disclosure describes video information processing systems according to exemplary embodiments of the present invention. It is intended, however, that the present disclosure apply more generally to any of various types of "video information" including video sequences (e.g. MPEG), image information, or image sequencing information, such as, for example, JPEG (Joint Photographic Experts Group), motion JPEG (MJPEG), JPEG2000, motion JPEG2000 (MJPEG2000), etc. The term "video information" as used herein is intended to apply to any video or image or image sequence information.

[0023] FIG. **1** is a block diagram of a video encoder **100** implemented according to an exemplary embodiment for generating and transmitting video information in a bitstream (BTS). A frame buffer **101** provides, for purposes of encoding, current frame information F to one input of a motion estimation (ME) circuit **103**, to one input of an intraframe prediction circuit **105**, to a positive input of a combiner **107** (e.g., adder or subtractor or the like), to one input of a motion compensation (MC) circuit **111**, and to an input of a mode decision circuit **113**. Another frame buffer **109** provides reference information (REF) to another input of the ME circuit **103** and to another input of the MC circuit **111**. The encoder **100** is typically configured to process information one macroblock at a time, so that the frame information F is usually processed one macroblock at a time, although alternative configurations are contemplated. The reference information REF includes information from one or more previously encoded and decoded frames that have further been filtered, such as by a deblocking filter **131**.

[0024] The ME circuit **103** provides motion estimation information at its output, which is provided to another input of the MC circuit **111** and to another input of the mode decision circuit **113**. As shown, the ME circuit **103** provides motion vector (MV) information to the MC circuit **111** and to the mode decision circuit **113**, and the ME circuit **103** provides minimum sum of absolute differences (MINSAD) information to the mode decision circuit **113**. The mode decision circuit **113** has one output providing an intraframe enable signal INTRAE to an enable input of the intraframe prediction circuit **105**, and another output providing a motion compensation enable signal MCE to an enable input of the MC circuit **111**. The MC circuit **111** provides motion compensated prediction information (e.g., interframe prediction) MC to a first input terminal S1 of a selector switch **115**, illustrated as a single-pole, double-throw (SPDT) switch having input terminals S1 and S2, control input terminal C and a common terminal CP. The common terminal CP provides information from a selected input (S1 or S2) as its output as controlled by the control input terminal C. The intraframe prediction circuit **105** provides intraframe prediction information (e.g., intraframe prediction) IP to an input of the mode decision circuit **113** and to the input terminal S2 of the switch **115**. The mode decision circuit **113** provides a mode decision select signal MSEL to the control terminal C of the switch **115** for

selecting between the motion compensated prediction information MC or the intraframe prediction information IP.

[0025] The CP terminal of the switch **115** provides selected prediction information P to a negative input of the combiner **107** and to a positive input of another combiner **117**, which is an adder in the illustrated embodiment. The combiner **107** subtracts the selected prediction information P from the current information F of a current frame to provide residual information R to the input of a transform circuit **119**. The transform circuit **119** performs a block transform, such as discrete cosine transform (DCT) or the like, and outputs the transform result B. The transform result B is provided to a quantization (Q) circuit **121**, which outputs quantized transform coefficients X. The X coefficients are provided to the input of an output processing circuit **125**, which provides a compressed bitstream (BTS) for transmission or storage. The output processing circuit **125** performs additional functions for converting the X coefficients into the bitstream BTS, such as scanning, reordering, entropy encoding, etc., as known to those skilled in the art.

[0026] The X coefficients are fed back to the input of an inverse quantization (Q^{-1}) circuit **127**, which outputs estimated transformed information B' representing an estimated or reconstructed version of the transform result B. The estimated transformed information B' is provided to the input of an inverse transform (T^{-1}) circuit **129**, which outputs estimated residual information R' representing a reconstructed version of the residual information R. The reconstructed residual information R' is provided to another positive input of the combiner **117**. In the embodiment shown, the combiner **117** adds P to R' to generate unfiltered reconstructed information URF. The unfiltered reconstructed frame information URF is provided to another input of the intraframe prediction circuit **105** and to an input of the deblocking filter **131**. The deblocking filter **131**, when enabled, filters the unfiltered reconstructed frame information URF and provides filtered reconstructed information RF to an RF buffer **133**. One or two previously encoded and decoded frames from the RF buffer **133** are provided to the frame storage **109** to serve as the reference frame information REF as previously described.

[0027] A deblock control circuit **135** provides an encoder filter control (EFC) signal to the deblocking filter **131**. In one embodiment, the deblocking filter **131** is turned completely on or completely off (or otherwise fully enabled or disabled) by the EFC signal. If the deblocking filter **131** is turned off or fully disabled, then the unfiltered reconstructed frame information URF is passed as the reconstructed information RF in which deblock filtering is bypassed (i.e., RF is the same as URF). In another embodiment, the EFC signal is configured to partially disable the deblocking filter **131** so that it only performs luma or chroma deblock filtering. The EFC signal may be a single binary signal or bit if only enabling or disabling luma or chroma deblock filtering. Alternatively, the EFC signal includes multiple signals or bits for selecting between fully enabled, fully disabled, or for disabling either one of luma and chroma deblock filtering.

[0028] Disabling the entire deblocking filter **131** provides a significant reduction of computational complexity and power consumption, especially in the decoder of a video processing system. Disabling the entire deblocking filter, however, potentially causes degradation of both objective PSNR and subjective visual quality especially for a relatively high level of motion in the video information. As described herein, the content of the video information is examined to determine whether to disable the deblock filtering. The content of the video information is examined to determine a characteristic indicative of a relative amount of content complexity and/or a relative amount of motion of the video information. If the video information content exhibits a relatively low amount of motion or is relatively simple content (e.g., not complex), then the deblocking filter **131** may be fully disabled without significant degradation in visual quality. Simulation results have revealed that disabling luma deblocking filter alone (while enabling the chroma deblocking filter) normally causes a relatively large degradation in both objective PSNR and subjective visual quality especially for video with a relatively large level of motion. The luma deblocking filter is particularly useful for low bit rate video applications or video having a relatively high compression ratio. The simulation results have also revealed, however, that disabling the chroma deblocking filter alone (while enabling the luma deblocking filter) results in a relatively small or negligible degradation in both objective and subjective visual quality. In various embodiments, the content characteristic is the content complexity or level of motion, which is compared with a threshold for enabling or disabling the entire deblocking filter **131**. In another embodiment, separate thresholds are provided for luma and chroma deblock filtering.

[0029] The ME circuit **103** performs a motion search and determines a MINSAD value for each macroblock of each slice of the current frame or picture. In particular, the absolute values of the differences between each pixel value of the current macroblock of the current frame being encoded and the corresponding pixel value of a search macroblock in the reference frame are added together to determine a corresponding SAD value. This calculation is repeated for each reference search macroblock in the search window (according to the selected motion search pattern) and the lowest or lease SAD value is determined as the minimum SAD or MINSAD value. The reference search macroblock corresponding to the MINSAD value is used for determining the motion vector (MV) information. Each MINSAD value is provided from the ME circuit **103** to the deblock control circuit **135** for the purpose of measuring the relative complexity of the video content. As described further below, in one embodiment multiple MINSAD values are averaged for determining a complexity value or complexity factor of the video information. Other methods may be used to determine the relative complexity of the content of video information, such as mean square error, a number of bits used for coding the video information of a slice/picture, statistics of an individual frame or picture, etc. The mean square error may also be determined by the ME circuit **103** in which each pixel difference is squared and multiple squared values (for each macroblock or each slice, etc.) are summed together. Calculating each MINSAD value is less computationally complex than calculating the mean square error and an average of MINSAD values provides a sufficiently accurate measure of content complexity. In an alternative embodiment, the amount of motion is determined by the motion vectors, which are also shown provided to the deblock control circuit **135**. Although the deblock control circuit **135** may utilize multiple content characteristics of the video information, such as, for example, both MV and MINSAD information, usually one characteristic is selected for particular configurations to reduce computational complexity.

[0030] In one embodiment, the deblock control circuit **135** determines an average of MINSAD values of a group or block

of previously encoded information. The group or block of previously encoded information is usually a slice (on or more macroblocks) or a frame of encoded information. The determined average of MINSAD values is referred to as a MINSADAVG value. A relatively small MINSADAVG value suggests less change within a frame or between frames and thus suggests relatively simple video content. On the other hand, a relatively high MINSADAVG value suggests relatively complex video content. In certain embodiments, the MINSADAVG value is the average MINSAD value of the previously encoded frame. In one embodiment, for example, the deblock control circuit **135** maintains a running average of MINSAD values for each video frame and stores the average of MINSAD values of the previous frame as the MINSADAVG value. In other embodiments, the MINSADAVG value is the average MINSAD value of a corresponding video slice within the previously encoded frame. A video slice incorporates one or more macroblocks, and a "corresponding" video slice is the video slice of the previous frame that is in the same relative position of the current video slice of the frame currently being encoded. In one embodiment, for example, the deblock control circuit **135** maintains a running average of MINSAD values for each video slice and stores an average MINSAD value for each slice of the previously encoded frame to provide multiple MINSADAVG values per video frame. In still other embodiments, the MINSADAVG value is the average MINSAD value of a previously encoded video slice within the current frame. In one embodiment, for example, the deblock control circuit **135** maintains a running average of MINSAD values for each video slice being encoded in the current frame and stores an average of MINSAD values as the MINSADAVG value for the previously encoded video slice of the current frame. In this latter embodiment, the MINSADAVG value used for the first video slice (in which there is no previous slice in the current frame) is either the MINSADAVG value of the last encoded video slice of the previous frame or the average of MINSAD values of the entire previous frame.

[0031] The video encoder **100** includes a power management circuit **137**, which monitors a variety of power-related factors and provides a power saving factor (PSF) based on the monitored factors. The monitored factors include, for example, power level or available power (e.g., battery level) via a power metric PWR, available processing resources via a processing metric PROC, a signal strength metric SIG indicating the signal strength of the bitstream BTS transmitted in a channel (e.g., see exemplary channel **602** of FIG. **6**), and one or more user settings collectively indicated by a user metric USER. The USER metric may incorporate manual settings or adjustments made by the user or other manual or automatic power settings. The PSF is provided to the deblock control circuit **135**. In one embodiment, the deblock control circuit **135** uses the PSF and the MINSADAVG values to control the state of the deblocking filter **131** via the EFC signal as further described below. In one embodiment, the PSF signal ranges from zero (0) to sixteen (16), in which PSF=0 indicates maximum available power and processing resources such that sufficient energy and processing power are deemed to be available for full deblock filtering. As PSF increases, it is desired to conserve power consumption and processing cycles as much as possible, such as by disabling at least a portion of deblock filtering.

[0032] FIG. **2** is a block diagram of a video decoder **200** implemented according to an exemplary embodiment for receiving and decoding video information incorporated into a bitstream BTS. The video decoder **200** may be implemented in a different system (e.g., communicating with the video encoder **100**) or may be incorporated into the same system as the video encoder **100** in which the encoder/decoder combination is used to communicate with similar type devices across the channel. The compressed bitstream BTS generated by the video encoder **100** is transmitted through the channel and provided to the input of an input processing circuit **201**, which performs inverse processing functions of the output processing circuit **125** of the encoder **100**, such as inverse scanning, reordering, entropy decoding, etc., as known to those skilled in the art. The input processing circuit **201** outputs quantized transform coefficients X' coefficients, which are intended to duplicate the X coefficients of the encoder **100**. The X' coefficients are provided to the input of an inverse quantization circuit **203**, which outputs estimated transformed information B'. The estimated transformed information B' is provided to the input of an inverse transform circuit **205**, which outputs reconstructed residual information R' to a positive input of a combiner **207**. In the embodiment shown, the combiner **207** adds selected prediction information P' to R' to generate unfiltered reconstructed information URF'. The unfiltered reconstructed frame information URF' is provided to an input of an intraframe prediction circuit **209** and to an input of a deblocking filter **211**. The deblocking filter **211** filters the unfiltered reconstructed frame information URF' and provides filtered reconstructed information RF' to an RF buffer **213**.

[0033] One or two previously encoded and decoded (and selectively filtered) frames from the RF buffer **213** are provided to a frame storage **215**, which provides reference information REF' to the input of a motion compensation (MC) circuit **217**. The MC circuit **217** provides motion compensated prediction information MC' to a first input terminal S**1** of a selector switch **219**, illustrated as a SPDT switch, having input terminals S**1** and S**2** and a common terminal CP providing a selected input as its output. The intraframe prediction circuit **209** provides intraframe prediction information IP' to the input terminal S**2** of the switch **219**. The switch **219** selects between the motion compensated prediction information MC' and the intraframe prediction information IP' and provides the selected prediction information P'. The input bitstream BTS provides mode information for controlling the switch **219** for selecting between interframe and intraframe prediction information as known to those of ordinary skill in the art.

[0034] Similar to the video encoder **100**, the video decoder **200** generally processes information one macroblock at a time. Also, the deblocking filter **211** is configured in a similar manner as the deblocking filter **131**, and includes a similar decoder filter control DFC signal provided by a deblock control circuit **221**. As with the deblocking filter **131**, if the deblocking filter **211** is disabled, then the unfiltered reconstructed frame information URF' is passed as the "filtered" reconstructed information RF' in which deblock filtering is bypassed. In a similar manner as the EFC signal controlling the state of the deblocking filter **131**, the DFC signal is asserted by the deblock control circuit **221** to either fully enable or disable the deblocking filter **211** in one embodiment or to separately enable and disable the luma and chroma deblocking filters in another embodiment. To ensure equivalency of data between the encoder **100** and the decoder **200**, the video encoder **100** asserts control bits in the bitstream

BTS received by the video decoder **200** to control the activation state of the deblocking filter **211** as further described below. In particular, the state of the deblocking filter **211** within the video decoder **200** is adaptively controlled to have the same state as the state of the deblocking filter **131** within the video encoder **100** for the same data to improve coding efficiency and confine error drifting. For example, if the deblock control circuit **135** of the video encoder **100** controls the EFC signal to adaptively disable deblock filtering for a particular slice or frame of URF information being processed in the video encoder **100**, then the video encoder **100** provides control information within the bitstream BTS to cause the deblock control circuit **221** of the video decoder **200** to provide the DFC signal to adaptively disable deblock filtering for a corresponding slice or frame of URF' information being processed in the video decoder **200**.

[0035] FIG. **3** is a simplified block diagram of a deblocking filter **300** that may be used as either or both of the deblocking filters **131** and **211** according to an exemplary embodiment. Unfiltered reconstructed input (URFIN) information is provided to a first switch **301**, where the URFIN information represents either the URF information of the video encoder **100** or the URF' information of the video decoder **200**. The switch **301** is represented as another SPDT switch, although it is understood that it may be implemented in any suitable fashion, such as electronic switches or transistors or the like, or implemented in firmware or software or the like. When the switch **301** is in a first state or position, the chroma portion of the URFIN information, shown including a first chroma component (Cb) and a second chroma component (Cr), is provided to the input of a chroma deblocking filter **303**. When the switch **301** is in a second state or position, the information bypasses the chroma deblocking filter **303** via path **305** and chroma deblock filtering is effectively disabled. As known by those of ordinary skill in the art, the Cb chroma component is a blue color luma difference and the Cr chroma component is a red color luma difference. The output of the chroma deblocking filter **303** and/or the path **305** are provided to another SPDT switch **307** configured in a similar manner as the switch **301**. When the switch **307** is in a first state or position, a portion of the URFIN information, shown as luma information L, is provided to the input of a luma deblocking filter **309**. When the switch **307** is in a second state or position, the information bypasses the luma deblocking filter **309** via path **311** and luma deblock filtering is disabled. The output of the luma deblocking filter **309** and the path **311** are shown providing filtered or unfiltered reconstructed output (RFOUT) information representing either the filtered or unfiltered reconstructed information RF of the video encoder **100** or the filtered reconstructed information RF' of the decoder **200**.

[0036] The deblocking filter **300** includes a decoder **313** receiving a signal FC representing one of the EFC or DFC signals for the deblocking filter of a selected device (e.g., encoder or decoder). The decoder **313** outputs a deblock enable (DEN) signal to both control inputs of the switches **301** and **307**. In this manner, the chroma and luma deblocking filters are enabled or disabled via the FC signal. When the DEN signal places both switches **301** and **307** in the first state, deblock filtering is completely enabled. When the DEN signal places both switches **301** and **307** in the second state, deblock filtering is completely disabled, such that RFOUT=URFIN. And the switches **301** and **307** may be placed in opposite states to disable either one of the chroma or luma deblocking filters **303** and **309** to achieve partial deblock filtering.

[0037] FIG. **4** is a flowchart diagram illustrating operation of the deblock control circuit **135** implemented according to an exemplary embodiment for adaptively disabling deblock filtering based on a content characteristic of the video information and also based on power savings considerations. At a first block **401**, a count variable CNT is initially set equal to zero. The CNT value represents the number of slices or frames during which deblock filtering is disabled. At next block **402**, it is queried whether PSF is greater than or equal to a predetermined threshold PSFTH. As described previously, PSF is based on several factors that are monitored, such as those indicative of available power, processing resources, channel signal strength, user settings, etc. In certain embodiments, PSF is used to determine whether to disabling of the any portion of deblock filtering is necessary or desirable. If PSF is sufficiently low (e.g., 0 or 1 on a scale of 0-16) indicating a sufficient amount of resources for deblock filtering, then it may be advantageous to fully enable deblock filtering to maximize visual quality. In certain embodiments, PSFTH is a fixed threshold value (e.g., in the range of 0-2), such as set during manufacturing or hardwiring or the like, and as soon as PSF reaches or exceeds the predetermined fixed value, the system allows deblock filtering to be partially or fully disabled. In alternative embodiments, PSFTH is a variable value which may be adjusted during system operation. If PSF is not greater than or equal to PSFTH as determined at block **402**, then operation proceeds to block **431** in which deblock filtering remains fully enabled as further described below. The consideration of PSF may be bypassed by eliminating function block **402** or by setting PSFTH to the lowest possible value of the PSF range (e.g., by setting PSFTH=0) so that PSF would always be greater than or equal to PSFTH.

[0038] If PSF is greater than or equal to PSFTH as determined at block **402**, operation proceeds to block **403** to query whether the current frame being encoded is an I-frame. An I-frame, otherwise referred to as an intraframe or keyframe, is a single frame that is independent of the frames that precede and that follow it and includes all of the data needed to display that frame. Typically, I-frames are interspersed with P-frames (predictive or predicted frame) and B-frames (bidirectional or bidirectional predictive frames) in a sequence of video frames or group of pictures (GOP). I-frames typically contain a greater amount of video information and are generally more important than other frame types for maintaining visual quality. In certain embodiments, it is desired that deblock filtering remain fully enabled for all I-frames and for every P-frame following an I-frame in the coding order (not necessarily the display order). If the current frame is an I-frame as determined at block **403**, or if the frame is the first P-frame following an I-frame in coding order as determined at next block **405**, then operation proceeds to block **431** in which deblock filtering is fully enabled. Otherwise, operation proceeds to block **407** to determine whether CNT is greater than a predetermined frame count threshold CNTTH. As further described below, the CNT value is incremented for each consecutive slice or frame during which deblock filtering is at least partially disabled. When deblock filtering is at least partially disabled, a certain amount of visual blocking effect is introduced or otherwise added. The blocking effect error increases over time with consecutive non-deblock filtered slices or frames. Thus CNT is indicative of a non-deblock

filtering period during which deblock filtering is not fully enabled. CNT may represent a maximum number of consecutive frames allowed in which deblock filtering is disabled or a maximum number of consecutive frames (determined as the maximum number of consecutive frames times the number of slices per frame). If CNT exceeds CNTTH as determined at block **407**, then operation proceeds to block **431** to fully enable deblock filtering.

[0039] If CNT has not yet exceeded CNTTH as determined at block **407**, then operation proceeds to any one of several processing paths for adaptively disabling deblock filtering depending upon the particular configuration, where each path is indicated by a corresponding label **409**, **411**, **413** and **415**. In each path, one or more thresholds are established for comparison with the MINSADAVG value determined by the deblock control circuit **135**. The first path indicated by label **409** (PSF & L/C) is used when separate thresholds are calculated for chroma and luma (L/C) deblock filtering and when PSF is used to adjust the comparison thresholds. The second path indicated by label **411** (L/C ONLY) is used when separate thresholds are calculated for chroma and luma deblock filtering and when PSF is not used for calculating the thresholds. The third path indicated by label **413** (PSF ONLY) is used when a single threshold is calculated for deblock filtering and when PSF is used to adjust the single threshold. The fourth path indicated by label **415** (CONSTANT) is used when a single threshold is calculated for deblock filtering and when PSF is not used. In one embodiment, consideration of PSF is disabled by setting PSFTH to the lowest possible value (e.g., 0) and by disabling paths **409** and **413**. If it is desired to use a single threshold to either fully enable or fully disable deblock filtering, then the paths **409** and **411** may be disabled.

[0040] If the first path of label **409** is employed, then operation proceeds from block **407** to block **417** in which a first threshold TH**1** is set equal to MINSADAVG_THC**1***(PSF/4+1) and a second threshold TH**2** is set equal to MINSADAVG_THL**1***(PSF/4+1) (in which an asterisk "*" denotes multiplication). In one exemplary embodiment, MINSADAVG_THC**1** is a threshold value associated with chroma deblock filtering and MINSADAVG_THL**1** is a threshold value associated with luma deblock filtering. In one embodiment, since luma deblock filtering has a greater impact for improving the visual quality of video information, the MINSADAVG_THC**1** threshold is set significantly higher than the MINSADAVG_THL**1** threshold increasing the likelihood that only chroma deblock filtering is disabled while luma deblock filtering remains enabled. In either case, the threshold values are further adjusted based on PSF. In the illustrated embodiment, the higher the value of PSF, the greater the threshold values TH**1** and TH**2**. The higher the level of TH**1**, the greater the chance of disabling the chroma deblocking filter. The higher the level of TH**2**, the greater the chance of completely disabling deblock filtering.

[0041] After the thresholds TH**1** and TH**2** are determined at block **417**, operation proceeds to block **419** in which it is queried whether MINSADAVG is greater than TH**1**. If MINSADAVG is not greater than TH**1**, then operation proceeds to block **421** to query whether MINSADAVG is less than TH**2**. If MINSADAVG is less than TH**2**, then operation proceeds to block **423** in which the deblocking filter is fully disabled for both luma and chroma. In this case, since TH**2** is associated with a relatively low complexity level of the video content, fully disabling deblock filtering saves a significant amount of power and processing cycles without significantly degrading visual quality. If instead MINSADAVG is not less than TH**2** as determined at block **421**, so that MINSADAVG is less than or equal to TH**1** and greater than TH**2**, operation proceeds instead to block **425** in which only the chroma deblocking filter is disabled (while the luma deblocking filter remains enabled). In this case for a low to medium level of content complexity, only the chroma deblocking filter is disabled to minimize impact of the visual quality of the video content. After either block **423** or **425**, operation proceeds to block **427** in which CNT is incremented by one since at least a portion of deblock filtering is disabled. Operation then proceeds to block **429** to query whether the video sequence is completed or if additional slices or frames are in the video sequence to be encoded. If the video sequence is not completed, operation returns to block **402**. Otherwise, operation is completed.

[0042] Referring back to block **419**, if MINSADAVG is greater than TH**1**, then it is deemed that the video content is relatively complex and operation proceeds to block **431** in which deblock filtering is fully enabled, meaning both of the luma and chroma deblocking filters are enabled. From block **431**, operation proceeds to block **433** in which the CNT value is set equal to zero. Since the CNT value represents the number of slices or frames during which deblock filtering is disabled, CNT is reset to zero at block **433** since deblock filtering is now fully enabled. Operation then proceeds to block **429** to query whether the video sequence is completed as described previously.

[0043] If the second path of label **411** is employed instead, then operation proceeds from block **407** to block **435** in which the first threshold TH**1** is set equal to a threshold value MINSADAVG_THC**2** and the second threshold TH**2** is set equal to a threshold value MINSADAVG_THL**2**. In the same manner as with the path of label **409**, in one exemplary embodiment, the threshold value MINSADAVG_THC**2** is associated with chroma deblock filtering and the threshold value MINSADAVG_THL**2** is associated with luma deblock filtering. And further, in one embodiment, since luma deblock filtering has a greater effect to improve the visual quality of video information, the MINSADAVG_THC**2** threshold is typically higher than the MINSADAVG_THL**2** threshold thus increasing the likelihood that only chroma deblock filtering is disabled while luma deblock filtering remains enabled. In this case, the thresholds are not further adjusted by PSF. The MINSADAVG_THC**2** threshold may be the same as the MINSADAVG_THC**1** threshold and the MINSADAVG_THL**2** threshold may be the same as the MINSADAVG_THL**1**. Alternatively, the MINSADAVG_THC**2** and MINSADAVG_THL**2** thresholds may be different than (e.g., increased relative to) the respective MINSADAVG_THC**1** and MINSADAVG_THL**1** thresholds since PSF is not used to adjust the threshold values. After the threshold values TH**1** and TH**2** are determined at block **435**, operation proceeds to block **419** to compare MINSADAVG with TH**1** and TH**2** in the same manner as described above for path with label **409**.

[0044] If the third path of label **413** is employed instead, then operation proceeds from block **407** to block **437** in which a single threshold TH is set equal to MINSADAVG_TH**1*** (PSF/4+1). The single threshold value MINSADAVG_TH**1** is chosen at a level of MINSADAVG in which it is desired to either completely enable or completely disable deblock filtering. In this case, the threshold MINSADAVG_TH**1** is further adjusted by the PSF value in a similar manner as previously described. After the threshold TH is determined at

block **437**, operation proceeds to block **439** to determine whether MINSADAVG is less than TH. If so, then operation proceeds to block **423** in which deblock filtering is completely disabled. If not, then operation proceeds instead to block **431** in which deblock filtering is fully enabled. The threshold value MINSADAVG_TH**1** may be the same as the threshold value MINSADAVG_THC**1** or MINSADAVG_THC**2** or may be adjusted (e.g., decreased) since luma and chroma deblock filtering are not considered separately.

[0045] If the fourth path of label **415** is employed instead, then operation proceeds from block **407** to block **441** in which the threshold TH is set equal to MINSADAVG_TH**2**. In a similar manner as described above, the single threshold value MINSADAVG_TH**2** is chosen at a level of MINSADAVG in which it is desired to either completely enable or completely disable deblock filtering. In this case, however, the threshold MINSADAVG_TH**2** is not further adjusted by the PSF value. After the threshold TH is determined at block **441**, operation proceeds to block **439** to compare MINSADAVG with TH as previously described. The threshold value MINSADAVG_TH**2** may be the same as MINSADAVG_TH**1** (or the same as either MINSADAVG_THC**1** or MINSADAVG_THC**2**) or may be adjusted based on the fact that PSF is not used for adjustment and luma and chroma deblock filtering are not considered separately in this case.

[0046] As previously noted, alternative methods may be used to measure or monitor a content characteristic of the video information for adaptively disabling deblock filtering. In the flowchart of FIG. **4**, for example, each reference to the MINSADAVG value (in blocks **419**, **421**, **439**) may be replaced with a corresponding mean square error value and the threshold values (e.g., MINSADAVG_THC**1**, MINSADAVG_THL**1**, etc.) are replaced with appropriate and corresponding mean square error thresholds. Alternatively, the MINSADAVG values may be replaced with corresponding MV values in which case corresponding MV thresholds are used. Operation is substantially similar in the various configurations. For example, multiple MV values may be averaged for each slice for determining the content characteristic. And furthermore, combinations of parameters may be used for determining the content characteristic, such as any combination of values of MINSADAVG, mean square error, MV, number of coding bits used for coding the video content of a frame or slice, etc. In general, at least one characteristic of the content of the video information is used to adaptively disable deblock filtering.

[0047] FIG. **5** is a block diagram depicting deblocking filter control information provided in the bitstream BTS output from the video encoder **100** or provided to the video decoder **200** (from the encoder **100** or another encoder not shown) according to an exemplary embodiment of a non-scalable configuration. The encoder **100** asserts the EFC signal to locally control the state of the deblocking filter **131** for particular video information being encoded. The encoder **100** generates the bitstream BTS including one or more slices of encoded information. Each slice includes one or more macroblocks of encoded information and includes a slice header. As shown, the bitstream BTS includes a slice **501** having a slice header **503**. In the embodiment illustrated, the slice header **503** includes a deblocking filter control field **505** (shown shaded), which includes one or more deblocking filter control bits. It is noted that if the filter control field **505** is not present in the bitstream BTS provided to the decoder **200**, then the decoder **200** uses a default configuration in which the deblocking filter **211** is fully enabled to perform both luma and chroma deblock filtering. In a conventional H.264 configuration, the deblocking filter control field **505** includes a parameter in the range of [0,2] for controlling the state of the deblocking filter of the decoder **200**. The conventional parameter has a state of **0** to indicate that the deblocking filter **211** is to be fully enabled. A state of 1 indicates that the deblocking filter **211** is to be completely disabled, including both chroma and luma deblocking filters. A state of 2 indicates that the deblocking filter **211** is fully enabled except on slice boundaries. A state of 3 was previously undefined in conventional configurations and not used.

[0048] In certain embodiments, the undefined state of 3 is re-defined to indicate disabling of the chroma deblocking filter (e.g., the chroma deblocking filter **303**) while the luma deblocking filter (e.g., the luma deblocking filter **309**) remains enabled within the deblocking filter **211**. In another embodiment, a separate chroma deblocking control bit is added to the deblocking filter control field **505** of the slice header **503**. The state of the chroma deblocking control bit determines the state of the chroma deblocking filter for the decoder **200**. For example, the chroma deblocking control bit is negated low to enable chroma deblock filtering and asserted high to disable chroma deblock filtering, or vice-versa.

[0049] FIG. **6** is a simplified block diagram of an SVC video system **600** implemented according to an exemplary embodiment. The SVC video system **600** includes an SVC video encoder **601** and an SVC video decoder **603** incorporated within the same system or unit. The video encoder **601** encodes input video and encapsulates the encoded video information into an output bitstream (IBTS) asserted onto a channel **602**. An input BTS (IBTS) is provided via the channel **602** to the video decoder **603**, which provides output video. The channel **602** may be any media or medium, and wireless communications are contemplated. The SVC encoder **601** includes similar coding and decoding components and functions as the video encoder **100** as understood by those skilled in the art, including a motion estimation (ME) component **609** generating and providing MINSAD and MV values. The SVC video system **600** further incorporates various layers of scalability, including temporal scalability, spatial scalability, complexity scalability and quality scalability. As previously described, temporal scalability generally refers to the number of frames per second (fps) of the video stream, such as 7.5 fps, 15 fps, 30 fps, etc. Spatial scalability refers to the resolution of each frame, such as CIF (352 by 288 pixels per frame), or QCIF (176 by 144 pixels per frame), although other spatial resolutions are contemplated, such as 4CIF, QVGA, VGA, SVGA, D1, HDTV, etc. Complexity scalability generally refers to the various computational capabilities and processing power of the devices processing the video information. Quality scalability generally refers to the visual quality layers of the coded video by using different bitrates. Objectively, visual quality is measured with the PSNR metric defining the relative quality of a reconstructed image compared with an original image.

[0050] As understood by those skilled in the art, the SVC video system **600** uses a selected transform function, such as the DCT algorithm or the like, and provides transform coefficients to a quantization circuit. The transform coefficients are scaled to integers and quantized into quantized transform coefficients signal by a quantization circuit, where the quantization step size is controlled by a quantization parameter (QP). The quantized transform coefficients scanned and then

entropy coded. Entropy coding is according to any suitable type of entropy encoding such as Universal Variable Length Codes ("UVLC"), Context Adaptive Variable Length Codes ("CAVLC"), Context-based Adaptive Binary Arithmetic Coding ("CABAC"), or combinations thereof, or any other type of entropy encoding as known to those skilled in the art. The entropy coded information is provided to a data buffer for transmission. Quality scalability is achieved by adjusting the quantization parameter (QP), by selection of the entropy coding method, and/or by progressively entropy coding the bitplane, to adjust the bitrate of the bitstream BTS. The SVC video system **600** further includes interpolator and filtering functions (not shown) as known to those skilled in the art to support multiple spatial layers to achieve spatial scalability.

[0051] The SVC video encoder **601** includes a deblock control (DC) circuit **604** providing an encoder filter control (EFC) signal to a deblocking filter (DF) **605** in a similar manner as previously described for the deblock control circuit **135** and the deblocking filter **131**. The MINSAD values are received and processed by the deblock control circuit **604** in a similar manner described above for the deblock control circuit **135**. The SVC video decoder **603** includes a deblock control circuit **606** providing a decoder filter control (DFC) signal to a deblocking filter **607** in a similar manner as previously described above for the deblock control circuit **221** and the deblocking filter **221**. The deblocking filters **605** and **607** of the SVC video system **600**, however, are configured to deblock multiple layers of video information. In one embodiment, each of the deblocking filters **605** and **607** incorporates multiple deblocking filters, one for each layer including a base layer and one or more enhanced layers. In an alternative embodiment, each of the deblocking filters **605** and **607** incorporates a single deblocking filter capable of deblock filtering the base and enhanced layers, in which deblock filtering is separately enabled for each layer. In either case, the EFC and DFC signals are configured to separately enable deblock filtering the base layer and each enhanced layer included in the particular implementation. It may be desired, for example, to deblock filter each slice of video information at the base layer and to disable deblock filtering at any one or more of the enhanced layers. Furthermore, as illustrated by the deblocking filter **300**, it may be desired to disable one of chroma and luma deblock filtering at any one or more of the base and enhanced layers. If it is further desired to separately enable chroma and luma deblock filtering, the EFC and DFC signals are configured to separately enable chroma and luma deblock filtering at any one or more of the base and enhanced layers.

[0052] FIG. **7** is a block diagram depicting deblocking filter control information provided in an output bitstream BTS from the SVC video encoder **601** (e.g., OBTS), or provided in an input bitstream BTS (e.g., IBTS) to the video decoder **603** according to an exemplary embodiment. The bitstream BTS includes at least one video information sequence **701**, which includes a sequence header **703** incorporating and describing the parameters used for the entire video sequence **701**. The sequence header **703** contains, for example, a coding profile, a coding level, a picture width, a picture height, etc. Each sequence typically has only one sequence header. In SVC configurations, scalability information is also included. The video information sequence **701** further includes one or more video frames including an exemplary video frame **705** as illustrated. Each frame includes a frame header describing the parameters used for the entire video frame, such as entropy coding mode flag, slice group map type, an initial quantization parameter (QP) value, chroma QP index offset, a deblocking filter control present flag, etc. The video frame **705**, for example, includes a frame header **707** at the front of the video frame **705** which further includes a deblocking filter control present flag **709**, labeled "F".

[0053] Each video frame in the video information sequence **701**, including the video frame **705**, includes one or more slices, in which each slice incorporates one or more macroblocks for the frame. In a scalability configuration including quality scalability, each frame includes multiple layers including a base layer and one or more enhanced layers. As described herein, each slice is either a base layer slice or an enhanced layer slice. As shown, the video frame **705** includes multiple slices including base layer slices **711** and enhanced layer slices **713**. The slices of the video frame **705** are shown in groups including a first group of slices **715** and a second group of slices **716**, etc. Each of the illustrated groups of slices **715** and **716** includes a slice for each layer, including a base layer slice and an enhanced layer slice for each enhanced layer included in the frame. The illustrated groups of slices are not intended to described how the slices are actually organized within the bitstream BTS during transmission but only to illustrate corresponding or associated slices within each video frame for purposes of deblocking parameter determinations. As further described below, a complexity value is determined while coding each base layer slice **711** and that complexity value is used to determine the deblocking parameter for associated enhanced layer slices within a corresponding group. During transmission, the slices may be grouped or combined in any one of several different manners. For example, the base layer slices may be transmitted first followed by first enhanced layer slices which are followed by second enhanced layer slices and so on.

[0054] Each slice includes a slice header **717** which describes the parameters used for that video coding slice. Each slice header **717** includes the first macroblock position in the slice, the corresponding frame number, a delta QP parameter for the slice, one or more parameters for deblocking filter control, etc. As shown, for example, each slice header **717** includes deblocking filter control parameters, which may include a disable_deblocking_filter_idc parameter (or IDC) for that slice. As shown, the slice headers **717** include a first deblocking disable control parameter IDC_0 for each base layer slice, a second deblocking disable control parameter IDC_1 for each first enhanced layer slice, a third deblocking disable control parameter IDC_2 for a second enhanced layer slice, and so on up to a final deblocking disable control parameter IDC_N for the last enhanced layer slice (for layers 0 to N for N+1 slice layers). Most practicable configurations only include one or two enhanced layers although N+1 layers are shown to illustrate that any number of layers are possible depending upon the particular implementation.

[0055] In one embodiment, each of the IDC deblocking disable control parameters has a value of "1" to disable deblock filtering for the corresponding layer and a value of "0" to enable deblock filtering for that layer. Additional values may be defined for more complex configurations, such as for separate enable and disable of chroma and luma deblocking filters per layer as previously illustrated by the deblocking filter **300**. In the illustrated embodiment, the IDC deblocking disable control parameters are defined for fully enabling or disabling deblock filtering. The IDC deblocking disable con-

trol parameters are optionally presented with each slice header depending upon the state of the deblocking filter control present flag **709** in the frame header. If the deblocking filter control present flag **709** in the frame header **707** of the video frame **705** has a value of "0", then the IDC deblocking disable control parameters (e.g., IDC_0, IDC_1, IDC_2, . . . , IDC_N) are not presented in the slice headers **717** of any of the slices. Instead, all of the IDC deblocking disable control parameters are assumed to have a default value of "0" to enable deblock filtering for each layer. If the deblocking filter control present flag **709** in the frame header **707** of the video frame **705** has a value of "1", then the IDC deblocking disable control parameters are presented in the slice headers **717** of each of the slices, so that each IDC deblocking disable control parameter is examined to determine whether to enable or disable deblock filtering for the corresponding layer.

[0056] The number of bits in the bitstream BTS may be reduced by setting the deblocking filter control present flag **709** to "0" since all of the IDC deblocking disable control parameters are eliminated in each slice header **717** of the video frame **701**. Deblock filtering, however, is performed by the deblocking filter **605** of the SVC video encoder **601** or by the deblocking filter **607** of the SVC video decoder **603**, thereby consuming considerable processing cycles and power. If it is desired to reduce power consumption and/or processing cycles, then the deblocking filter control present flag **709** may be set to "1", so that all of the IDC deblocking disable control parameters must be presented in each slice header **717** of the video frame **701**. Although deblock filtering may be separately enabled or disabled for each layer of each slice group, the number of bits of the bitstream BTS is increased by a certain amount.

[0057] In conventional SVC configurations, the deblocking filter control present flag **709** is limited to the values "0" and "1" so that the options were limited to reducing processing cycles and/or power consumption at the expense of additional bits in the bitstream BTS or by reducing bits in the bitstream BTS at the expense of additional processing cycles and/or power consumption. The conventional syntax thus wastes bits in the bitstream BTS. For example, if the base layer slice of quality scalability coding system needs deblock filtering with the default deblocking parameter "0" while none of the enhanced layer slices requires deblock filtering in order to reduce computational complexity, then the deblocking filter control present flag **709** has to be set to "1" since each of the IDC deblocking disable control parameters has to be presented with the value "1" to disable deblock filtering at the enhanced layer slices. Since the deblocking filter control present flag **709** equals "1", the IDC deblocking disable control parameter IDC_0 for the base layer slice must also be presented even though it has a default value of "0". Therefore, bits are wasted to present the default "0" value for the IDC deblocking disable control parameter IDC_0.

[0058] The problem was made worse by the fact that the actual conventional syntax includes three deblock filtering parameters at the slice level as understood by those skilled in the art. The IDC deblocking disable control parameter is used to enable or disable the deblocking filter for a given slice layer, having a default value of "0" for enable and "1" for disable. A slice_alpha_c0_offset_div2 parameter is used to adjust an "alpha" value for filtering. The default value for this parameter is "0". The alpha offset parameters are shown in the slice headers as AO_0, AO_1, AO_2, . . . , AO_N for the N+1 slices of each slice group. The nonzero alpha offset (in the range of [−6,+6]) provides the encoder designer with the ability to optimize the subjective quality of the decoded video beyond that provided by use of the default tables. For example, reducing the amount of filtering by transmitting negative offset can help to maintain the sharpness of small spatial details, particularly with high-resolution video content, in which small blocking artifacts tend to be less apparent. On the other hand, using positive offsets to increase the amount of filtering can improve subjective quality on content where visible blocking artifacts remain if the default values are used. This is beneficial for lower resolution content with smooth brightness transitions and to remove additional artifacts that might be introduced by sub-optimal motion estimation, mode decision, or residual coding. A slice_beta_offset div2 parameter is used to adjust a "beta" the value for filtering in a substantially similar manner as the alpha value described above. Again, the default value for beta is "0". The beta offset parameters are shown in the slice headers as BO_0, BO_1, BO_2, . . . , BO_N for the N+1 slices of each slice group. In this manner, the number of bits actually wasted depends on the number of slice groups in the frame. For example, for a QCIF configuration at 15 fps video at 64 kbps and with a video packet size (or slice size) of 300 bits, the number of slices (or packets) in a frame is 14.2 (calculated as [64000/15]/300=14.2). The three deblocking parameters each having a default value of "0" requires 3 bits. Thus, the total number of bits wasted in a frame is 3%00 or 1%).

[0059] The semantic of the deblocking filter control present flag **709** is extended according to an exemplary embodiment to reduce the waste of bits in the bitstream BTS. The following Table 1 is an exemplary semantic configuration of the deblocking filter control present flag **709** according to one embodiment:

TABLE 1

Extended Semantics For Deblocking Filter Control Present Flag 709

FLAG VALUE	DESCRIPTION
0	DEBLOCKING PARAMETERS ARE NOT PRESENTED FOR BOTH BASE AND ENHANCED LAYER SLICES
1	DEBLOCKING PARAMETERS ARE PRESENTED FOR BOTH BASE AND ENHANCED LAYER SLICES
2	DEBLOCKING PARAMETER IS NOT PRESENTED FOR BASE LAYER SLICE AND IS PRESENTED FOR EACH ENHANCED LAYER SLICE
3	DEBLOCKING PARAMETER IS PRESENTED FOR THE BASE LAYER SLICE AND IS NOT PRESENTED FOR ANY OF THE ENHANCED LAYER SLICES

In the embodiment illustrated in Table 1, the flag values "0" and "1" of the deblocking filter control present flag **709** are unchanged from the conventional configuration. Thus, if the deblocking filter control present flag **709** is "0", then the default value of "0" is assumed for the IDC deblocking disable control parameters and the deblocking parameters for all layers (e.g., IDC_0, IDC_1, IDC_2, . . . , IDC_N, AO_0, AO_1, AO_2, . . . , AO_N, BO_0, BO_1, BO_2, . . . , BO_N) and need not be presented in the slice headers **717**. Also, if the deblocking filter control present flag **709** is "1", then the IDC deblocking disable control parameters and the offset parameters are presented for both the base layer slice and the enhanced layer slices. In this case, deblock filtering may be disabled for the base layer slice and any of the enhanced layer slices if desired, although the IDC deblocking disable control parameters and the offset

parameters must be presented. The deblocking filter control present flag **709** may also be set to "2", meaning that the IDC deblocking disable control parameter and the offset parameters for the base layer slice are not presented and that the IDC deblocking disable control parameter and the offset parameters for each enhanced layer slice are presented. In this case, the IDC deblocking disable control parameter for the base layer slice is a default "0" so that deblock filtering is enabled for the base layer slice by default. The IDC deblocking disable control parameter and the offset parameters are presented for each enhanced layer slice so that deblock filtering may be enabled or disabled separately for each enhanced layer slice. The deblocking filter control present flag **709** may also be set to "3", meaning that the IDC deblocking disable control parameter and the offset parameters for the base layer slice are presented but the IDC deblocking disable control parameters and the offset parameters for enhanced layer slices are not presented. In this case, deblock filtering may be enabled or disabled for the base layer slice and is enabled by default for each enhanced layer slice.

[0060] FIG. **8** is a block diagram depicting deblocking filter control information provided in the bitstream BTS substantially identical to that shown in FIG. **7** except illustrating the specific case when the deblocking filter control present flag **709** is set to "2". As noted above, when the deblocking filter control present flag **709** is set to "2", the IDC deblocking disable control parameter and the offset parameters (IDC_0, AO_0, BO_0) for each base layer slice **711** are not presented and thus are not included within the slice headers **717** (even though the base layer slices **711** and corresponding headers are still included). The remaining IDC deblocking disable control parameter and offset parameters ($IDC_{1\text{-}N}$, $AO_{1\text{-}N}$, $BO_{1\text{-}N}$) are presented for the enhanced layer slices **713** so that deblock filtering may be separately enabled or disabled for each of the enhanced layer slices **713**. This additional state of the deblocking filter control present flag **709** is potentially most useful since deblock filtering is potentially more valuable at the base layer than at each of the enhanced layers. The enhanced layer slices **713** already include a greater number of bits providing a greater level of accuracy and thus a reduced amount of the block effect. As described further below, however, the content complexity of the video stream is examined to determine whether deblock filtering is useful for each enhanced layer.

[0061] The additional state of "3" for the deblocking filter control present flag **709** is also useful in certain situations for significantly reducing the amount of bits in the bitstream BTS. In this case, the IDC deblocking disable control parameter and the offset parameters for the base layer slice (IDC_0, AO_0, BO_0) are presented but the remaining IDC deblocking disable control parameters and the offset parameters for the enhanced layer slices are not included. In this manner, all of the bits related to deblock filtering for the enhanced layer slices are not presented and thus assumed to be "0" for enabling deblock filtering at the enhanced layers. The "3" state for the deblocking filter control present flag **709** is advantageous for certain applications, such as video conferencing or the like, in which the video decoder will likely not display the base layer but instead will display one of the higher quality enhanced layers, so that deblock filtering at the base layer is less useful. In this manner, deblock filtering of the base layer slice is optionally disabled whereas deblock filtering is enabled for each of the enhanced layer slices by default.

[0062] FIG. **9** is a flowchart diagram illustrating exemplary operation of the SVC video encoder **601** while encoding each slice layer of each slice group of each frame of a video sequence incorporated into the output bitstream OBTS, for determining and setting the state of the deblocking filter control present flag for each video frame, and for setting the IDC deblocking disable control parameter for each layer of each slice of each frame. Again, each "slice group" is a grouping of corresponding or associated slices between the base layer and the enhanced layers that have a corresponding complexity factor. It is noted that the deblock control circuit **604** may determine the appropriate state of each deblocking filter control present flag of each frame and the corresponding values of the deblocking disable control parameters, and that these states or values are thus effectively set by the deblock control circuit **604** or otherwise the states or values are communicated to the appropriate block or circuitry, such as, for example, an output circuit similar to the output circuit **125**. The content characteristic used in the illustrated embodiments is a content complexity measurement, which is more specifically an average of MINSAD values, although alternative content characteristics or complexity measurements are contemplated, such as MV information, mean square errors, number of coding bits for a frame or slice, picture statistics, etc. During operation, the SVC video encoder **601** determines and sets the state of the deblocking filter control present flag **709** for each video frame and sets the IDC deblocking disable control parameter for each layer of each slice group of each frame. Although operation is illustrated for quality scalability, operation is similar for other scalable factors, such as spatial scalability in which other thresholds are determined or adjusted. Operation begins at a first block **901** in which the system is initialized to begin processing a new video sequence, such as reading headers and initializing variables and thresholds and the like. Operation advances to block **903** to begin the coding process for the next (or first) frame of the video sequence. In the first iteration of the flowchart, the "next" frame is the first video frame of the video sequence, which is usually and I-frame. Operation advances to block **905** in which a quality layer (QL) parameter is set equal to "0" to indicate the base layer slice, and operation begins with the next (or first) slice group of the current (or first) video frame. Operation then proceeds to block **907** to query whether the current frame being coded is an I-frame. As noted above, the first frame is usually an I-frame, so that operation proceeds to block **919** to enable deblock filtering. If the current frame is not an I-frame, operation proceeds instead to block **909** to query whether the deblocking filter control present flag, or "FLAG", is equal to "0" or "2". If so, then the IDC deblocking disable control parameter is not to be presented for the base layer slice so that deblock filtering is to be enabled by default. Also, when an IDC deblocking disable control parameter is not to be presented, the corresponding deblock offset parameters are also not presented. Thus, if the FLAG is equal to "0" or "2" at block **909**, operation proceeds to block **919** to enable deblock filtering. It is noted that FLAG may not be determined at this point for the first frame, which is inconsequential since the first frame is an I-frame and this processing block is bypassed. If for any reason this processing block may be reached before the FLAG is set for the prior frame (such as a case in which the first frame is not an I-frame), then FLAG may be initialized at block **901** to a predetermined default value.

[0063] If the current frame is not an I-frame and if the FLAG is not is equal to "0" or "2", then operation proceeds to block **911** in which a base layer deblock filter determination is made based on previously determined content complexity and the IDC deblocking disable control parameter IDC_0 for the base layer slice of the current slice group is set accordingly. Although not shown, the corresponding offset parameters for the base layer slice may also be determined and set at this time. The method described in the flowchart of FIG. **4** may be employed in which the chroma and luma deblock filtering may or may not be separately considered and in which PSF is optionally considered. If it is determined at block **911** to enable deblock filtering for the base layer slice of the current slice group, then IDC_0 is set equal to "0". Otherwise, if it is determined at block **911** to disable deblock filtering for the base layer slice of the current slice group with default "0" for all the three deblocking parameters, then IDC_0 is set equal to "1". Operation then proceeds to block **913** to query whether IDC_0 has been set to "0". If so, then operation proceeds to block **919** to enable deblock filtering for coding the base layer slice of the current slice group. If IDC_0 is not "0" as determined at block **913**, then operation proceeds instead to block **915** in which deblock filtering is disabled for the base layer slice of the current slice group. After deblock filtering is enabled or disabled, operation proceeds to block **917** in which the base layer slice of the current slice group of the current frame is coded. If the current frame is not an I-frame, then a CMINSADAVG value is also determined at block **917** for the current base layer slice. In one embodiment, the CMINSADAVG value is the average of the MINSAD values of the macroblocks for the current base layer slice being coded by the video encoder **601**. In one embodiment similar to that described above for the deblock control circuit **135**, for example, a running average of MINSAD values for each macroblock of the current base layer slice being coded is stored/updated as the CMINSADAVG value for the corresponding slice group. As understood by those skilled in the art, motion estimation is not performed while coding an I-frame so that MINSAD values are not determined. For other frame types (P-frames, B-frames, etc.), motion estimation is performed for each macroblock in the current slice group and a corresponding MINSAD value is determined. The CMINSADAVG is the average of the MINSAD values for the current base layer slice being encoded and is used for determining whether to enable or disable deblock filtering for the enhanced layer slices of the same slice group as further described below.

[0064] After the base layer slice is encoded at block **917** (and after CMINSADAVG is determined if not an I-frame), operation proceeds to block **921** to query whether another layer exists for the current slice group. Since at least one enhanced layer slice is usually included for the scalable configurations, operation proceeds to block **923** in which the QL value is incremented to advance to the next layer of the current slice group. If the current layer is the base layer, as is the case for the first iteration, then the QL value is incremented from 0 to 1. Operation then proceeds to block **925** to advance to the next higher-layer slice of the current slice group of the current frame, denoted as "slice layer QL". For example, slice layer **0** denotes the base layer slice of the current slice group, slice layer **1** denotes the first enhanced layer of the current slice group, and so on. Operation then proceeds to block **927** to query whether the current frame is an I-frame in a similar manner as block **907**. If the current frame is an I-frame, which is typically the case for the first frame of the video sequence, operation proceeds to block **945** to enable deblock filtering for the current enhanced layer slice of the current slice group. If the frame is not an I-frame, then operation proceeds to block **929** to query whether the FLAG is **0** or **3**. If the value of FLAG is **0** or **3**, then the IDC deblocking disable control parameter is not presented (and the corresponding offset parameters are also not presented) for the current enhanced layer slice and is assumed to be equal to "0", in which case deblock filtering is enabled at block **945**.

[0065] If the current frame is not an I-frame and FLAG is not **0** or **3**, then operation proceeds to block **931** to determine a predetermined coefficient value "X" for the current slice layer being encoded. In various embodiments, the QL value indicates the layer being coded and is used to determine the X value for the particular layer. In one embodiment, for example, X is set equal to a first predetermined coefficient value "A" for the first enhanced layer, to a second predetermined coefficient value "B" for the second enhanced layer, and so on. In one embodiment, a memory, such as a lookup table or the like, may be employed at block **931** in which the QL value is used as an address value into the lookup table to access the corresponding predetermined coefficient value stored in the lookup table. In one embodiment, A=B=1.5, although other values are contemplated and the predetermined coefficients may be the same or different values depending upon the particular configuration. At next block **933**, a threshold value MSTH is set equal to X*QL*TH, in which X is the predetermined coefficient value determined at block **931**, QL is the current layer number, and TH is a predetermined threshold value. In one embodiment, TH is equal to 1,024 although alternative values are contemplated. Operation then proceeds to block **935** to compare the CMINSADAVG value with MSTH determined at block **933**. If CMINSADAVG is greater than MSTH as determined at block **935**, then the content complexity of the current slice layer, as indicated by the CMINSADAVG value, is considered sufficiently high so that deblock filtering should be enabled for the current enhanced layer slice. Thus, if the CMINSADAVG value is greater than MSTH, operation proceeds to block **943** in which the IDC deblocking disable control parameter for the current slice layer, shown as IDC_{QL}, is set equal to "0" and operation proceeds to block **945** to enable deblock filtering for the current enhanced layer slice as indicated by QL. If, on the other hand, the CMINSADAVG value is not greater than MSTH as determined at block **935**, operation proceeds instead to block **939** in which the IDC deblocking disable control parameter IDC_{QL} for the current slice layer is set equal to "1" and operation proceeds to block **939** to disable deblock filtering for the current layer.

[0066] At this point it is noted that if it is desired to separately enable luma and chroma deblock filtering, then the IDC deblocking disable control parameters (IDC_0, IDC_1, IDC_2, . . . , IDC_N) are modified to be able to distinguish between enable and disable of chroma and luma deblock filtering. Also, separate thresholds are determined for luma and chroma deblock filtering, such as the case described in FIG. **4** for the non-scalable configuration. Furthermore, although not shown, the corresponding offset parameters may be determined and set at blocks **937** or **945**. Although FIG. **9** illustrates exemplary operation for quality scalability, other scalability types are contemplated such as spatial scalability for which other threshold values may be used and/or modified. Furthermore, for spatial scalability embodiments and the like, motion esti-

mation may be performed separately for each enhanced layer and corresponding content characteristic information, such as MV information or MINSAD information or mean square error or the like, may be determined for each spatial layer. In this case, the content characteristic determined while coding slices of each layer may be used for adaptively disabling deblock filtering for subsequently coded slices of the same layer similar to that shown and described in FIG. **4** for the base layer. Thus, rather than using base layer content characteristic information for adaptively disabling deblock filtering for the higher layers, content characteristic information determined for previously coded information at the same layer may be used instead. In addition, although FIG. **9** illustrates the exemplary operation by coding each slice layer in slice groups in an incremental layer order, e.g., from base layer of QL=0 to enhanced layers based on the slice group concept as explained in FIGS. **7** and **8**, other coding orders may be applied instead. For example, all of the base layer slices of a frame may be coded first, followed by the coding of all of the first enhanced layer slices of the same frame, and so on. Regardless of the particular coding order, the CMINSADAVG value determined while coding each base layer slice is used for determining the IDC deblock filtering parameters for the corresponding enhanced layer slices of the same slice group as defined herein. The flowchart of FIG. **9** is modified to reflect the particular coding order, although the threshold values may remain unmodified if desired.

[0067] After deblock filtering is enabled or disabled for the current slice layer of the current slice group, the current QL enhanced layer slice of the current slice group is coded at next block **941**. Operation then returns to block **921** to query whether there are any more enhanced layers in the current slice group. If there are additional layers of the current slice group, operation proceeds to block **923** to increment QL, then to block **925** to advance to the next enhanced layer slice of the current slice group, and then back to block **927** to begin the coding process for the next enhanced layer slice of the current slice group and to determine and set the corresponding IDC deblocking disable control parameter (and to determine and set the corresponding offset parameters). Operation loops in this manner to code each slice layer of the current slice group. During each layer, a corresponding "X" coefficient is selected at block **931**, a corresponding threshold MSTH is selected at block **933** using the corresponding coefficient and an incremented value of QL to modify TH, and the CMINSADAVG value is compared with the corresponding threshold at block **935**. In the illustrated embodiment, the MSTH threshold is increased so that it becomes more likely for deblock filtering to be disabled for the higher layer slices as compared to the lower layer slices of each slice group. After coding of the last slice layer of the current slice group, operation proceeds to block **947** to query whether there is another slice group in the current frame. If so, operation loops back to block **905** to reset QL back to zero and to advance to the next slice group of the current frame. Operation thus loops for each slice group of the current frame and for each slice layer of each slice group of video information. As noted above, the first frame is an I-frame so that deblock filtering is enabled to encode each layer of each slice of the first I-frame.

[0068] After the last slice group of the current frame is completed, operation proceeds from block **947** to block **949** to query whether there is another frame in the video sequence. If so, operation proceeds to the next frame at next block **951** and then to block **953** to determine a previous frame MINSADAVG value referred to as PMINSADAVG. The PMINSADAVG value is calculated as the average of the CMINSADAVG values determined while coding the base layer slices of the previous frame. If the previous frame was an I-frame such that CMINSADAVG was not determined, then PMINSADAVG is set equal to a DEFAULT value at block **953**. In one embodiment, the DEFAULT value for PMINSADAVG is an artificially high value, such as a value 5,096, for example, in order to ensure that the FLAG will be set to "0" for this next frame so that the deblocking parameters are not presented leaving deblock filtering enabled as a default for all layers. In this manner, deblock filtering is enabled for all layers of the first P-frame following an I-frame to improve visual quality. Operation then proceeds to block **955** to determine whether an OVERRIDE flag has been set. If so, operation proceeds to block **957** to set FLAG to "3". The OVERRIDE flag may be set for certain applications, such as video applications or the like, in which the base layer is usually not used in favor of the higher quality enhanced layers as previously described (so that deblock filtering may be disabled at the base layer and enabled at each of the enhanced layers). If the OVERRIDE flag is not set, then operation proceeds to block **959** to compare PMINSADAVG with TH. If PMINSADAVG is less than TH, denoting a very low amount of complexity of the video content, then FLAG is set equal to "1" at block **961** to allow deblock filtering to be disabled at all slice layers. If PMINSADAVG is not less then TH but is less than twice TH (or 2TH) as determined at next block **963**, then operation proceeds to block **965** to set FLAG equal to "2". In this case, FLAG is set equal to "2" so that deblock filtering is performed at the base layer slice but optionally disabled for the enhanced layer slices. If PMINSADAVG is not less than 2TH as determined at block **963**, then operation proceeds to block **967** to set FLAG equal to "0" for the case of a relatively high amount of complexity of the video content. In this case the deblocking parameters are not presented for base and enhanced layer slices so that deblock filtering is enabled by default for all slice layers.

[0069] After the deblocking filter control present flag **709**, or FLAG, is set at any of blocks **957**, **961**, **965** or **967**, operation loops back to block **903** to begin processing the next video frame in the video sequence. In this manner, the deblocking filter control present flag **709** is set for each frame of the video sequence to control the presentment of the IDC deblocking disable control parameters for each frame (and the offset parameters). If the IDC deblocking disable control parameter is to be presented for the base layer slice, it is determined at block **911** and inserted into the slice header for the base layer slice. If the IDC deblocking disable control parameter is to be presented for any of the enhanced layer slices, it is set at block **943** or block **937** and inserted into the slice header for each slice layer. The additional values of "2" and "3" for the deblocking filter control present flag **709** allows the ability to avoid presenting the IDC deblocking disable control parameters at either the base layer slice or the enhanced layer slices to avoid wasting bits in the bitstream while maintaining the desired tradeoff between video quality and complexity reduction.

[0070] FIG. **10** is a flowchart diagram illustrating exemplary operation of the SVC video decoder **603** for decoding each slice layer of each slice group of each frame of a video sequence received from the input bitstream IBTS. The decoding process shown in FIG. **10** is similar to that of the encoding processed described above for FIG. **9** in which the slices are

processed in slice groups in which each slice group includes a base layer slice and one or more enhanced layer slices. It is appreciated that the video decoder may process the slices in alternative orders, such as processing each of the base layer slices of each frame first, followed by the first enhanced layer slices, followed by the second enhanced layer slices (if any), and so on. Operation begins at a first block **1001** in which the SVC video decoder **603** performs initialization. Operation then advances to block **1003** in which a sequence is detected in the input bitstream IBTS, where the SVC video decoder **603** retrieves and processes the sequence header. Operation then proceeds to block **1005** to begin processing the next (or first) frame in the video sequence. At next block **1006**, the frame header is retrieved including the state of the deblocking filter control present flag, or FLAG, in the frame header. Operation then proceeds to next block **1007** in which a quality layer (QL) parameter for the video decoder **603** is set equal to zero indicating the base layer. The SVC video decoder **603** begins processing the base layer of the next slice group of the current frame as indicated at block **1007**.

[0071] At next block **1009**, it is queried whether the current frame is an I-frame. If so, which is usually the case for the first frame of the video sequence, operation proceeds to block **1021** in which deblock filtering is enabled. Otherwise, if the frame is not an I-frame, operation proceeds to block **1011** to query whether FLAG is **0** or **2**. If so, then the video decoder **603** determines that the deblocking parameters are not presented and thus the corresponding IDC deblocking disable control parameter for the base layer (IDC_0) and the offset parameters are the default value "0", and operation proceeds to block **1021** to enable deblock filtering. Otherwise, if FLAG is not **0** or **2**, then operation proceeds instead to block **1013** in which the base layer deblock parameter IDC_0 is retrieved from the base layer slice header. Operation then proceeds to block **1015** to query whether IDC_0 has been set to "0". If IDC_0 is "0", then operation proceeds to block **1021** to enable deblock filtering with either zero and non-zero offset values. Otherwise, IDC_0 is "1" and operation proceeds to block **1017** to disable deblock filtering. From either of blocks **1017** or **1021**, operation proceeds to block **1019** in which the SVC video decoder **603** decodes the current base layer slice.

[0072] From block **1019**, operation proceeds to block **1023** to query whether another layer exists in the current slice group. If so, then operation proceeds to block **1025** in which QL is incremented and then to block **1027** in which operation advances to process the next slice layer QL of the current slice group of the current frame. From block **1027**, operation advances to block **1029** in which it is queried whether the current frame is an I-frame. If so, operation proceeds to block **1041** to enable deblock filtering for the current slice layer. If the frame is not an I-frame, then operation proceeds instead to block **1031** to query whether FLAG is **0** or **3**. If FLAG is **0** or **3**, then deblocking parameters are not presented in the slice header of the current enhanced layer slice and is assumed to be the default value of "0", so that operation proceeds to block **1041** to enable deblock filtering. Otherwise, if not an I-frame and FLAG is not **0** or **3**, operation proceeds to block **1033** in which the SVC video decoder **603** retrieves the deblock parameter IDC_{QL} from the slice header of the QL enhanced layer slice. Operation then proceeds to block **1035** to query whether IDC_{QL} is "0". If IDC_{QL} is "0", operation proceeds to block **1041** to enable deblock filtering with the default offset values "0". Otherwise operation proceeds to block **1037** to disable deblock filtering for the current enhanced layer slice. Operation then proceeds to block **1039** in which the enhanced QL layer slice is decoded with deblocking either enabled or disabled.

[0073] After the current enhanced layer slice is processed, operation then proceeds back to block **1023** to query whether there is another layer in the current slice group. If so, QL is incremented at block **1025** and operation advances to process and decode the next QL layer slice in blocks **1029-1041** as previously described. Otherwise, if all slices of the current slice group have been processed, operation advances to block **1045** to query whether there is another slice group in the current frame. If so, operation loops back to block **1007** to reset QL back to zero and to advance to the base layer slice of the next slice group in the current frame. Operation loops in this manner to process each of the slice layers of each slice group of the current frame. When all of the slice groups of the current frame have been processed, operation proceeds to block **1047** to query whether there is another frame in the video sequence. If so, operation loops back to block **1005** to begin processing the next frame in the video sequence. When all of the frames of the video sequence have been processed as determined at block **1047**, operation is completed for the video sequence. Operation repeats in a similar manner for additional video sequences in the input bitstream IBTS.

[0074] The SVC video decoder **603** retrieves the deblocking filter control present flag **709** in the frame header of each frame to determine whether any of the IDC deblocking disable control parameters are presented. During normal operation, if an IDC deblocking disable control parameter is not presented for a slice layer, then the SVC video decoder **603** enables the deblocking filter for that slice layer during the decoding process. During normal operation, if an IDC deblocking disable control parameter is presented for a slice layer, then the SVC video decoder **603** further retrieves that deblocking parameter from the slice header for that slice layer to determine whether to enable or disable deblock filtering for that slice layer.

[0075] In one embodiment, the SVC video decoder **603** is configured to disable deblock filtering for any one or more of the enhanced layer slices regardless of the state of the deblocking filter control present flag **709** or the corresponding IDC deblocking disable control parameter. Simulation results have revealed that deblock filtering may be disabled at the SVC video decoder **603** in an enhanced layer without introducing error drift or with only a very limited amount of error drift. Also, deblock filtering for the quality layer of SVC may be disabled or reduced without relatively slight visual quality degradation. In this manner, the SVC video decoder **603** may be configured to override the flags and deblock control parameters to disable deblock filtering at an enhanced layer for any purpose, such as to reduce computational complexity or to save power as necessary or desired.

[0076] As described herein, deblock filtering is adaptively disabled based on a characteristic of the content of the video information. In one embodiment, the content characteristic is content complexity, where the relative complexity of the video information may be measured using MINSAD values determined during motion estimation, such as averaging multiple MINSAD values of a slice of each frame of a video sequence. Other methods may be used to determine the relative complexity of the content of video information, such as, for example, mean square error, frame statistics, the number of bits used for coding a slice or a frame, etc. The use of the MINSAD values is particularly advantageous since they pro-

vide a relatively accurate measure of the complexity of the video content and since they are already calculated during motion estimation. Other content characteristics may be employed, such as motion vector information indicative of the relative amount of motion of the video information.

[0077] The phrase "adaptively disabling deblock filtering" as used herein refers to enabling or disabling or turning on or off all or a portion of deblock filtering of video information. Based on the content characteristic of the video information, deblock filtering may be fully disabled or fully enabled or partially disabled for all or a portion of the video information. Partial disablement of deblock filtering concerns disablement of a portion of the deblock filtering process itself and/or disablement of deblock filtering of a portion of the video content. Partial disablement of the deblock filtering process itself concerns disablement of either one of luma or chroma deblock filtering. For example, partial disablement occurs when either one of luma or chroma deblock filtering is disabled for a selected portion of video information based on the content characteristic, such as, for example, selected slices or selected layers (SVC configurations) of slices of a video sequence. Partial disablement of deblock filtering of a portion of video content concerns partial or full disablement of deblock filtering for selected slices or selected layers of a multilayer configuration. In SVC configurations, for example, partial disablement occurs when deblock filtering is disabled for selected slice layers of video content, such as selected base or enhanced layer slices of video content. In SVC configurations, partial disablement of deblock filtering also occurs if at least a portion of the deblock filtering process is disabled, such as one of luma or chroma deblock filtering, for some but not all of the layers including the base layer and one or more enhanced layers.

[0078] A method of generating a video sequence which includes multiple layers according to one embodiment includes providing multiple frames in the video sequence, each frame includes a frame header, and setting a deblocking control flag in a frame header of a selected frame to a selected one of multiple states to indicate that a deblocking parameter is presented for at least one and less than all of layers of the selected frame. The layers may include a base layer and one or more enhanced layers. The method may include setting the deblocking control flag to a selected state to indicate that a deblocking parameter is not presented for the base layer and is presented for each enhanced layer. The method may include setting the deblocking control flag to a selected state to indicate that a deblocking parameter is presented for the base layer and is not presented for each enhanced layer. The method may include setting the deblocking control flag to a selected state to indicate that a deblocking parameter is presented for at least one and less than all of the enhanced layers.

[0079] The method may further include determining a content characteristic of the video sequence, and setting the deblocking control flag based on the content characteristic. The method may include setting the deblocking control flag based on a content characteristic of a previously coded frame.

[0080] The method may further include determining a content characteristic of the selected frame and comparing the content characteristic to first and second thresholds. In this case, if the content characteristic is less than the first threshold, the method includes setting a deblocking control flag in a frame header of a next frame to a selected state to indicate that a deblocking parameter is presented for each layer of the next frame. If the content characteristic is not less than the first threshold and is less than the second threshold, the method may include setting the deblocking control flag in the frame header of the next frame to a selected state to indicate that a deblocking parameter is presented for at least one and less than all of the layers of the next frame. If the content characteristic is not less than the second threshold, the method may include setting the deblocking control flag to a selected state to indicate that a deblocking parameter is not presented for any of the layers of the next frame.

[0081] A method of processing a received video sequence which includes multiple layer according to one embodiment includes determining which of multiple states that a deblocking control flag from a frame header of a selected frame in the video sequence is set, and retrieving a deblocking parameter for at least one but less than all of the layers of the selected frame based on the determined state of the deblocking control flag. The method may include determining a value of the retrieved deblocking parameter and disabling deblock filtering for the at least one but less than all of the layers of the selected frame based on the determined value of the retrieved deblocking parameter.

[0082] The layers may include a base layer and one or more enhanced layers. The method may include retrieving a deblocking parameter only for the at least one enhanced layer based on the determined state of the deblocking control flag. The method may include retrieving a deblocking parameter only for the base layer based on the determined state of the deblocking control flag. The method may include retrieving a deblocking parameter for some and less than all of the enhanced layers based on the determined state of the deblocking control flag. The method may further include disabling deblock filtering of one or more enhanced layers regardless of the determined state of the deblocking control flag.

[0083] A scalable video system according to one embodiment includes a video encoder and a deblocking control circuit. The video encoder generates a video sequence including multiple frames, each including multiple layers and a frame header. The deblocking control circuit sets a state of a deblocking control flag in a frame header of a selected frame to a selected one of multiple states to indicate that a deblocking parameter is presented for at least one and less than all of the layers of the selected frame. The deblocking control circuit may disable deblock filtering for one or more and less than all of the layers of the selected frame based on corresponding values of retrieved deblocking parameters.

[0084] In various embodiments the layers may include a base layer and at least one enhanced layer. The deblocking control circuit may set the state of the deblocking control flag in the frame header to indicate that a deblocking parameter is not presented for the base layer and is presented for at least one enhanced layer. The deblocking control circuit may set the state of the deblocking control flag in the frame header to indicate that a deblocking parameter is presented for the base layer and is not presented for the at least one enhanced layer. The deblocking control circuit may set the state of the deblocking control flag in the frame header to indicate that a deblocking parameter is presented for at least one and less than all of multiple enhanced layers.

[0085] The scalable video system may include a motion estimation circuit having an output providing a characteristic indicative of content of the video sequence. In this case, the deblocking control circuit may set the selected state of the deblocking control flag based on the characteristic. The deblocking control circuit may set the state of the deblocking

control flag of a selected frame based on the characteristic determined for a previously coded frame.

[0086] A scalable video system according to one embodiment includes a video decoder and a deblocking control circuit. The video decoder receives a video sequence including multiple frames, each including multiple layers and a frame header. The deblocking control circuit determines which of multiple states that a deblocking control flag in a frame header of a selected frame is set. The deblocking control circuit retrieves a deblocking parameter for at least one but less than all of the layers of the selected frame based on the state that the deblocking control flag is set. The deblocking control circuit may disable deblock filtering for each layer of the selected frame based on a value of a corresponding deblocking parameter that was retrieved.

[0087] In various embodiments, the layers may include a base layer and at least one enhanced layer. The deblocking control circuit may retrieve a deblocking parameter only for each enhanced layer based on the state that the deblocking control flag is set. The deblocking control circuit may retrieves a deblocking parameter only for the base layer. The deblocking control circuit may retrieve a deblocking parameter for one or more of multiple enhanced layers. The scalable video system may include a deblocking filter, where the deblocking control circuit causes the deblocking filter to deblock filter the at least one enhanced layer regardless of the state of the deblocking control flag.

[0088] Although the present invention has been described in considerable detail with reference to certain preferred versions thereof, other versions and variations are possible and contemplated. For example, circuits or logic blocks described herein may be implemented as discrete circuitry or integrated circuitry or software or any alternative configurations. Also, although the present invention has been described herein with respect to video information, it is appreciated that the present invention applies more generally to any "image information", such as video (e.g. MPEG and the like), and image, or image sequencing, such as, for example, JPEG, MJPEG, JPEG2000, MJPEG2000, etc. The term "image information" as used herein is intended to apply to any video or image or image sequence information. Finally, those skilled in the art should appreciate that they can readily use the disclosed conception and specific embodiments as a basis for designing or modifying other structures for carrying out the same purposes of the present invention without departing from the spirit and scope of the invention as defined by the appended claims.

1. A method of generating a video sequence which includes a plurality of layers, comprising:

providing a plurality of frames in the video sequence, each frame comprising a frame header; and

setting a deblocking control flag in a frame header of a selected frame to a selected one of a plurality of states to indicate that a deblocking parameter is presented for at least one and less than all of the plurality of layers of the selected frame.

2. The method of claim **1**, the plurality of layers comprising a base layer and at least one enhanced layer, wherein said setting a deblocking control flag comprises setting the deblocking control flag to a selected state to indicate that a deblocking parameter is not presented for the base layer and is presented for the at least one enhanced layer.

3. The method of claim **1**, the plurality of layers comprising a base layer and at least one enhanced layer, wherein said setting a deblocking control flag comprises setting the deblocking control flag to a selected state to indicate that a deblocking parameter is presented for the base layer and is not presented for the at least one enhanced layer.

4. The method of claim **1**, the plurality of layers comprising a base layer and a plurality of enhanced layers, wherein said setting a deblocking control flag comprises setting the deblocking control flag to a selected state to indicate that a deblocking parameter is presented for at least one and less than all of the plurality of enhanced layers.

5. The method of claim **1**, further comprising:

determining a content characteristic of the video sequence; and

wherein said setting a deblocking control flag comprises setting the deblocking control flag based on the content characteristic.

6. The method of claim **5**, wherein said setting the deblocking control flag based on a content characteristic of the video sequence comprises setting the deblocking control flag based on a content characteristic of a previously coded frame.

7. The method of claim **1**, further comprising:

determining a content characteristic of the selected frame;

comparing the content characteristic to first and second thresholds;

if the content characteristic is less than the first threshold, setting a deblocking control flag in a frame header of a next frame to a selected state to indicate that a deblocking parameter is presented for each of the plurality of layers of the next frame;

if the content characteristic is not less than the first threshold and is less than the second threshold, setting the deblocking control flag in the frame header of the next frame to a selected state to indicate that a deblocking parameter is presented for at least one and less than all of the plurality of layers of the next frame; and

if the content characteristic is not less than the second threshold, setting the deblocking control flag to a selected state to indicate that a deblocking parameter is not presented for any of the plurality of layers of the next frame.

8. A method of processing a received video sequence which includes a plurality of layers, comprising:

determining which of a plurality of states that a deblocking control flag from a frame header of a selected frame in the video sequence is set; and

retrieving a deblocking parameter for at least one but less than all of the plurality of layers of the selected frame based on the determined state of the deblocking control flag.

9. The method of claim **8**, further comprising determining a value of the retrieved deblocking parameter and disabling deblock filtering for the at least one but less than all of the plurality of layers of the selected frame based on the determined value of the retrieved deblocking parameter.

10. The method of claim **8**, the plurality of layers comprising a base layer and at least one enhanced layer, wherein said retrieving comprises retrieving a deblocking parameter only for the at least one enhanced layer based on the determined state of the deblocking control flag.

11. The method of claim **8**, the plurality of layers comprising a base layer and at least one enhanced layer, wherein said retrieving comprises retrieving a deblocking parameter only for the base layer based on the determined state of the deblocking control flag.

12. The method of claim 8, the plurality of layers comprising a base layer and a plurality of enhanced layers, wherein said retrieving comprises retrieving a deblocking parameter for at least one and less than all of the plurality of enhanced layers based on the determined state of the deblocking control flag.

13. The method of claim 8, further comprising disabling deblock filtering of at least one enhanced layer regardless of the determined state of the deblocking control flag.

14. A scalable video system, comprising:

a video encoder which generates a video sequence comprising a plurality of frames, each of said plurality of frames comprising a plurality of layers and a frame header; and

a deblocking control circuit which sets a state of a deblocking control flag in a frame header of a selected one of said plurality of frames to a selected one of a plurality of states to indicate that a deblocking parameter is presented for at least one and less than all of said plurality of layers of said selected frame.

15. The scalable video system of claim 14, wherein:

said plurality of layers comprises a base layer and at least one enhanced layer; and

wherein said deblocking control circuit sets said state of said deblocking control flag in said frame header to a state that indicates that a deblocking parameter is not presented for said base layer and is presented for said at least one enhanced layer.

16. The scalable video system of claim 14, wherein:

said plurality of layers comprising a base layer and at least one enhanced layer; and

wherein said deblocking control circuit sets said state of said deblocking control flag in said frame header to a state to indicate that a deblocking parameter is presented for said base layer and is not presented for said at least one enhanced layer.

17. The scalable video system of claim 14, wherein:

said plurality of layers comprises a base layer and a plurality of enhanced layers; and

wherein said deblocking control circuit sets said state of said deblocking control flag in said frame header to a state to indicate that a deblocking parameter is presented for at least one and less than all of said enhanced layers.

18. The scalable video system of claim 14, further comprising:

a motion estimation circuit having an output providing a characteristic indicative of content of said video sequence; and

wherein said deblocking control circuit sets said state of said deblocking control flag based on said characteristic.

19. The scalable video system of claim 14, further comprising:

a motion estimation circuit having an output providing a characteristic indicative of content of said video sequence; and

wherein said deblocking control circuit sets said state of said deblocking control flag of said one of said plurality of frames based on said characteristic determined for a previously coded frame.

20. A scalable video system, comprising:

a video decoder which receives a video sequence comprising a plurality of frames, each of said plurality of frames comprising a plurality of layers and a frame header; and

a deblocking control circuit that determines which one of a plurality of states that a deblocking control flag in a frame header of a selected one of said plurality of frames is set, and which retrieves a deblocking parameter for at least one but less than all of said plurality of layers of said selected frame based on said one of said plurality of states that said deblocking control flag is set.

21. The scalable video system of claim 20, wherein:

said plurality of layers comprises a base layer and at least one enhanced layer; and

wherein said deblocking control circuit retrieves a deblocking parameter only for said at least one enhanced layer based on said one of said plurality of states that said deblocking control flag is set.

22. The scalable video system of claim 20, wherein:

said plurality of layers comprises a base layer and at least one enhanced layer; and

wherein said deblocking control circuit retrieves a deblocking parameter only for said base layer based on said one of said plurality of states that said deblocking control flag is set.

23. The scalable video system of claim 20, wherein:

said plurality of layers comprises a base layer and a plurality of enhanced layers; and

wherein said deblocking control circuit retrieves a deblocking parameter for at least one and less than all of said plurality of enhanced layers based on said one of said plurality of states that said deblocking control flag is set.

24. The scalable video system of claim 20, further comprising a deblocking filter coupled to said deblocking control circuit, wherein said deblocking control circuit causes said deblocking filter to deblock filter said at least one enhanced layer regardless of said one of said plurality of states that said deblocking control flag is set.

25. The scalable video system of claim 20, wherein said deblocking control circuit disables deblock filtering for each of said at least one but less than all of said plurality of layers of said selected frame based on a value of a corresponding deblocking parameter that was retrieved.

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